

Oversegmentation control for inexact graph matching

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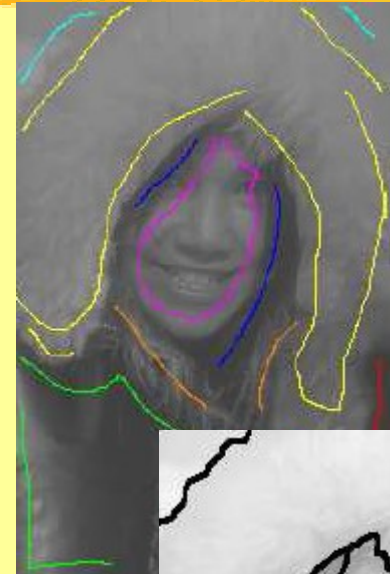
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Alexandre Noma (USP – Brazil)

(FAPESP, CNPq, Capes/Cofecub)



Summary



- Introduction
- Model-based image segmentation
- Graph matching
- Markers detection
- Experimental results
- Concluding remarks

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Introduction

Structural Pattern Recognition (SPR)

The Representation and Matching of Pictorial Structures

MARTIN A. FISCHLER AND ROBERT A. ELSCHLAGER

Abstract—The primary problem dealt with in this paper is the following. Given some description of a visual object, find that object in an actual photograph. Part of the solution to this problem is the specification of a descriptive scheme, and a metric on which to base the decision of “goodness” of matching or detection.

We offer a combined descriptive scheme and decision metric which is general, intuitively satisfying, and which has led to promising experimental results. We also present an algorithm which takes the above descriptions, together with a matrix representing the intensities of the actual photograph, and then finds the described object in the matrix. The algorithm uses a procedure similar to dynamic programming in order to cut down on the vast amount of computation otherwise necessary.

One desirable feature of the approach is its generality. A new programming system does not need to be written for every new description; instead, one just specifies descriptions in terms of a certain set of primitives and parameters.

There are many areas of application: scene analysis and description, map matching for navigation and guidance, optical tracking,

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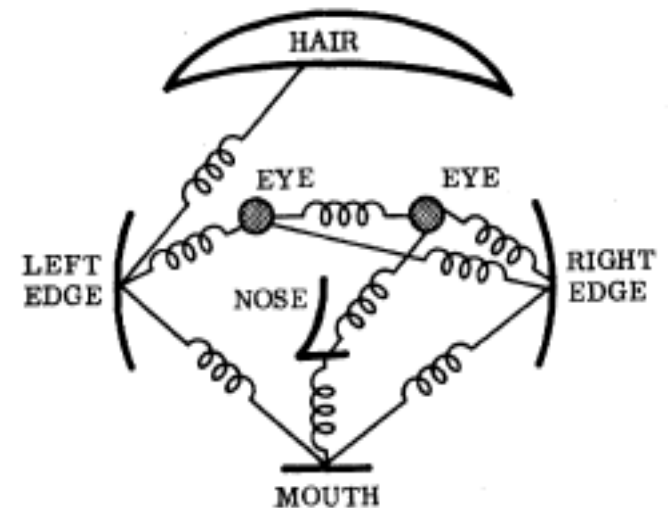
stereo compilation, and image change detection. In fact, the ability to describe, match, and register scenes is basic for almost any image processing task.

Index Terms—Dynamic programming, heuristic of picture description, picture matching, picture processing, picture recognition.

INTRODUCTION

THE PRIMARY PROBLEM dealt with in this paper is the following. Given some description of a visual object, find that object in an actual photograph. The object might be simple, such as a letter, or complicated, such as an ocean wave, and the description can be linguistic, pictorial, procedural, etc. The actual photograph will be called the “sensed scene,” and the two-dimensional array of gray-level values, while the object being sought is called the “reference.”

This ability to find a reference in a sensed scene is, equivalently, to match or register the image of the scene, is basic for almost any image processing task. Application to such areas as scene analysis and stereo compilation, map matching for navigation and guidance, optical



Introduction: SPR

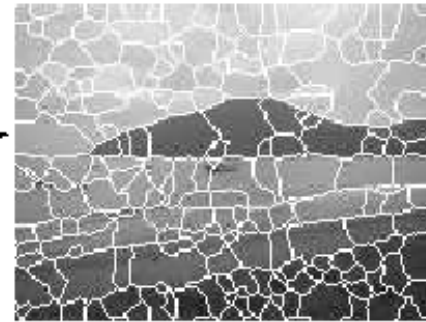
- Ledley, 1964: Syntactic decomposition
- Barrow and Popplestone, 1971: High-level models
- Minsky 1972: Frames
- Pavlidis, 1977: SPR and shape analysis
- Fu, 1982: Syntactic PR and Graphs
- Bunke & Allerman, 1983: Inexact matching
- Bloch, 1999, 2000: Spatial relations, graph fuzzy homomorphism
- Hancock, 2001: EM formulation
- Felzenswalb & Huttenlocher, 2004: Dynamic Programming, shape priors

Input Image



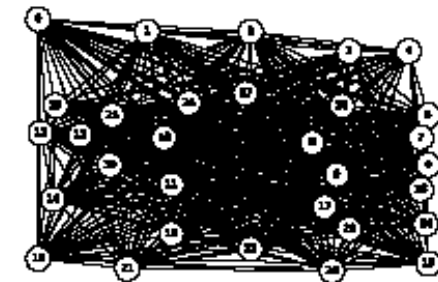
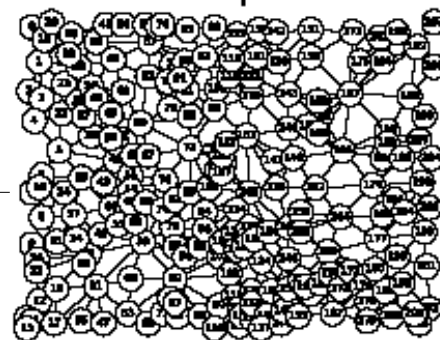
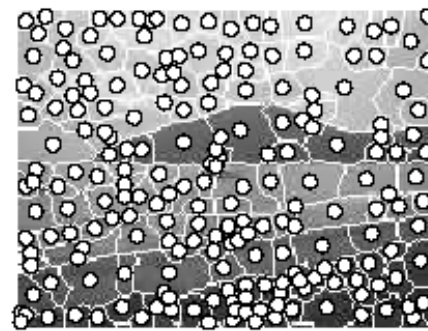
Watershed
Partitioning

Oversegmented Image



(A) Input

(B) Model



Input graph

model graph



Introduction

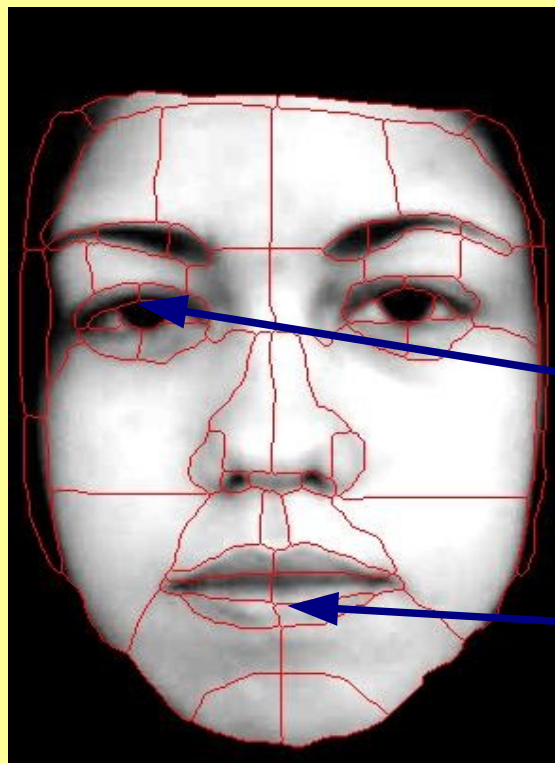
Proposed Approach

Summary



- Introduction
- **Model-based image segmentation**
- Graph matching
- Markers detection
- Experimental results
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Model-based image segmentation



Model image

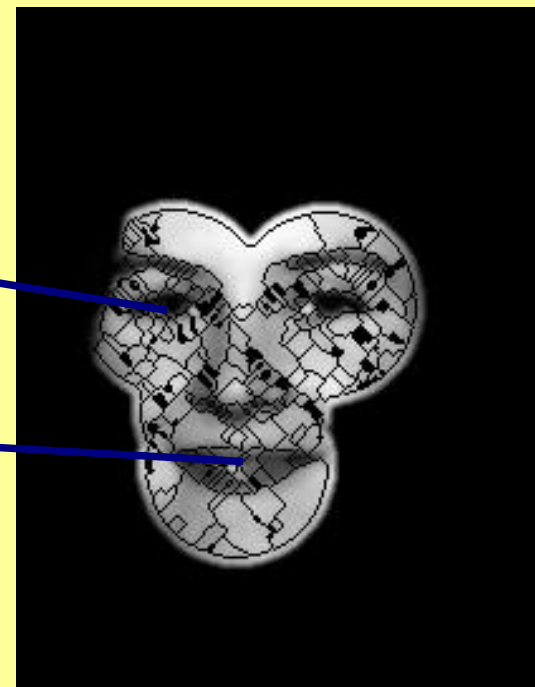


Image segmentation and recognition of image parts

Oversegmented input image

Model-based image segmentation

Attributed relational graphs

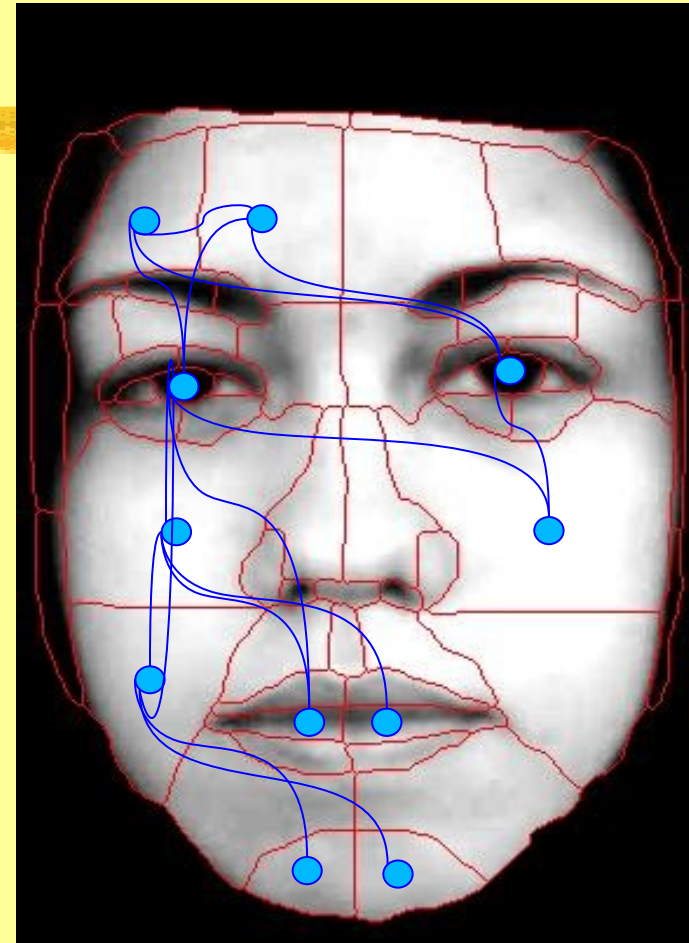
Image objects (parts)

Object feature vector

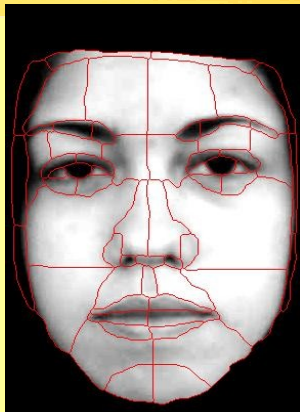
$$G = (V, E, \mu, \nu)$$

Structural relation between objects

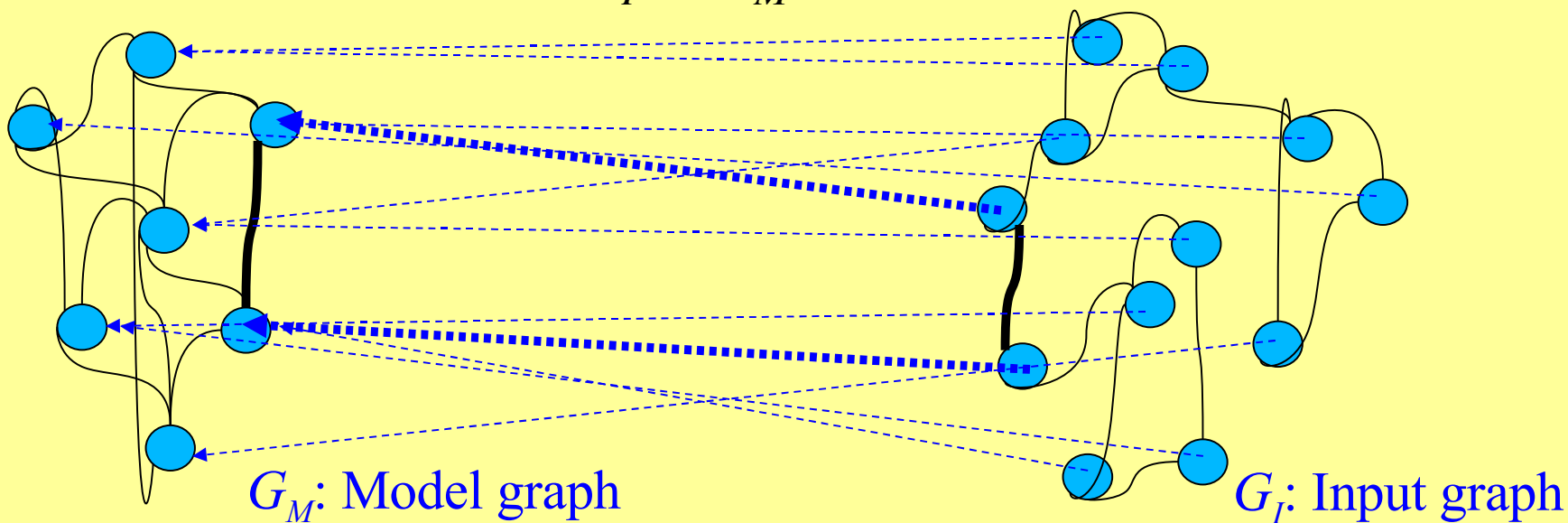
Relational feature vector



Model-based image segmentation



$$f: V_I \rightarrow V_M$$



Model-based image segmentation

Big problem: too many possible solutions!

$$|V_M|^{V_I}$$

Objective function to be optimized in order to search a good solution

$$f(G_S) = \frac{\alpha}{|N_S|} \sum_{a_{im} \in N_S} c_V(a_{im}) + \frac{(1 - \alpha)}{|E_S|} \sum_{e \in E_S} c_E(e)$$

Vertex cost

Edge cost

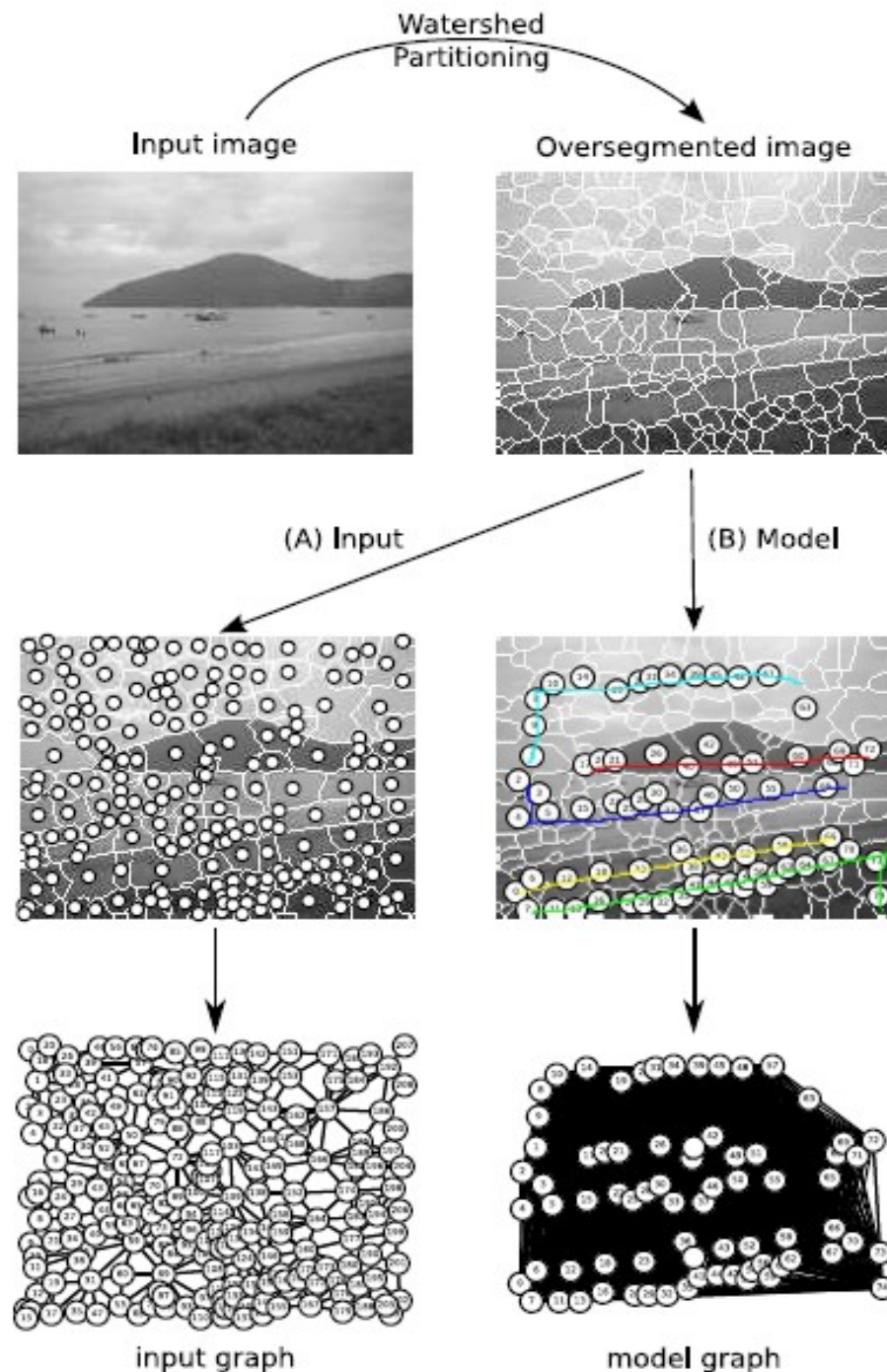
Summary



- Introduction
- Model-based image segmentation
- **Graph matching**
- Markers detection
- Experimental results
- Concluding remarks

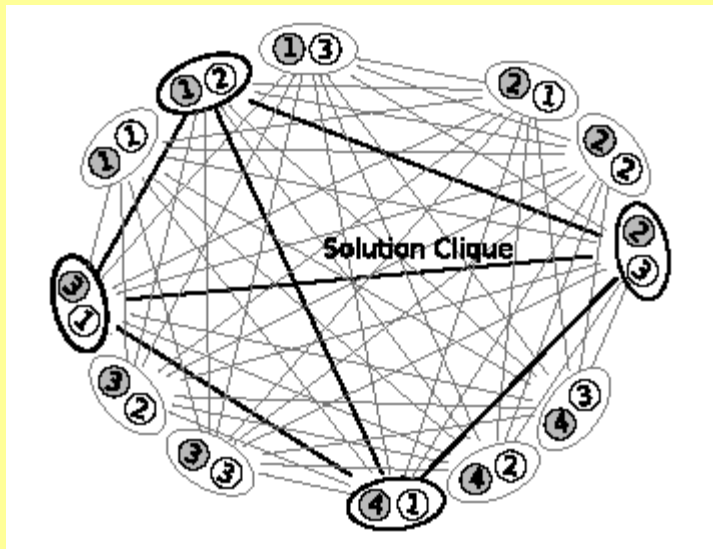
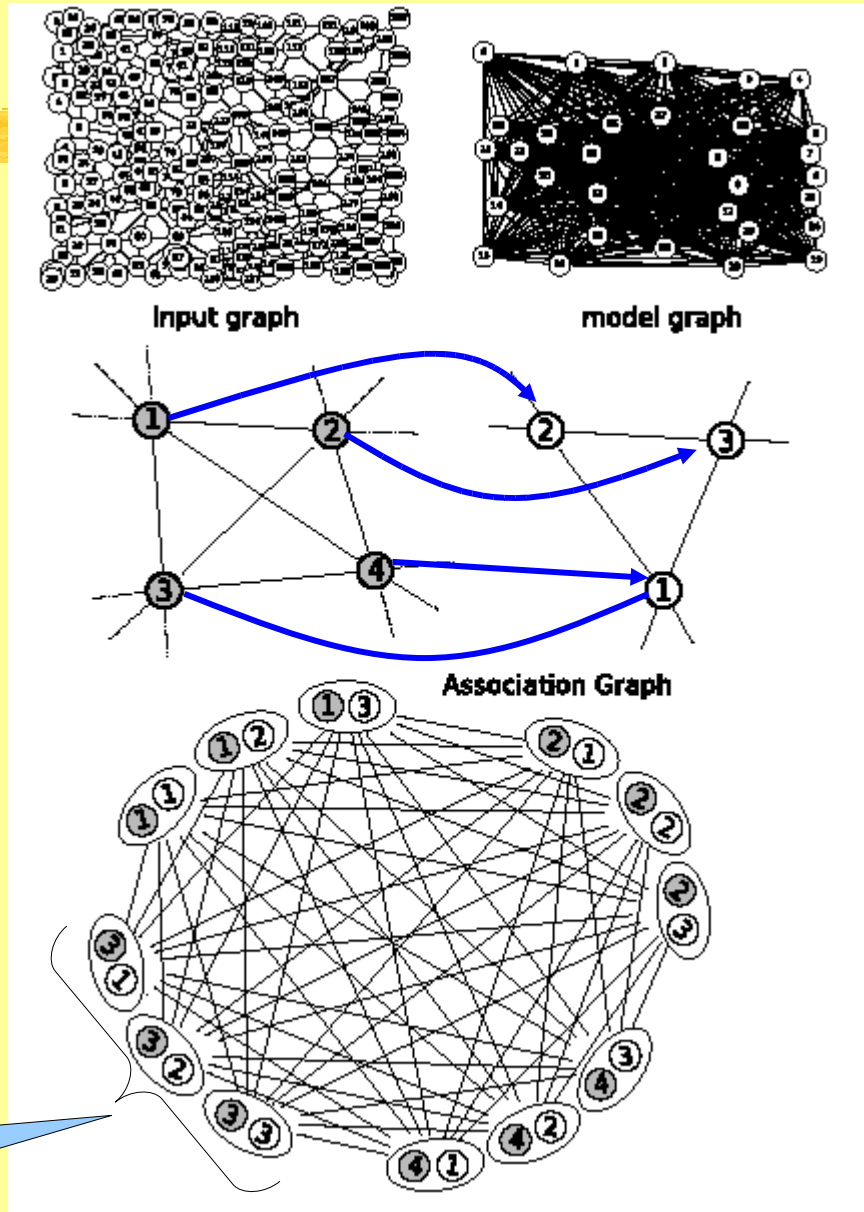
Graph matching

- Interactive model generation
- Model vertices are defined by watershed basins intercepted by user traces



Graph matching

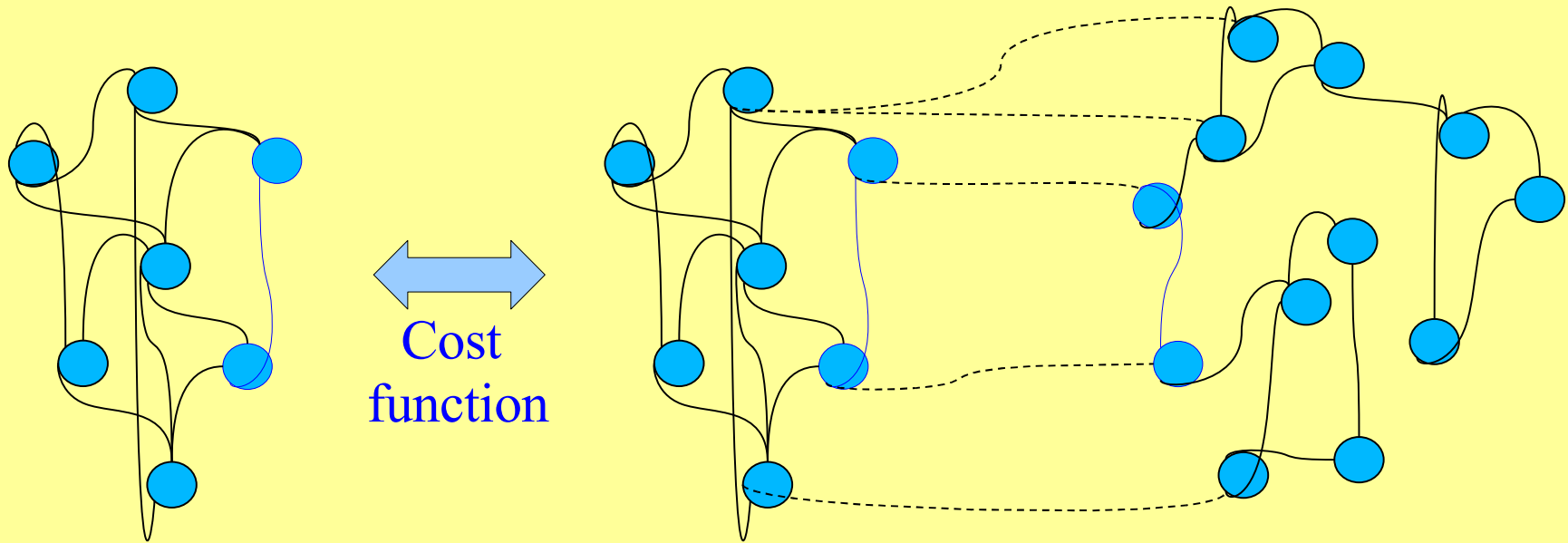
Possible solutions are cliques of the association graph between G_I and G_M .



Optimization
Algorithm: SFS

Supervortex

Graph matching



Model graph G_M

Realization graph g_r

Image graph g_i

$$\max \{ P(G_M = g_r) \}$$

New graph matching approach

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Markers detection

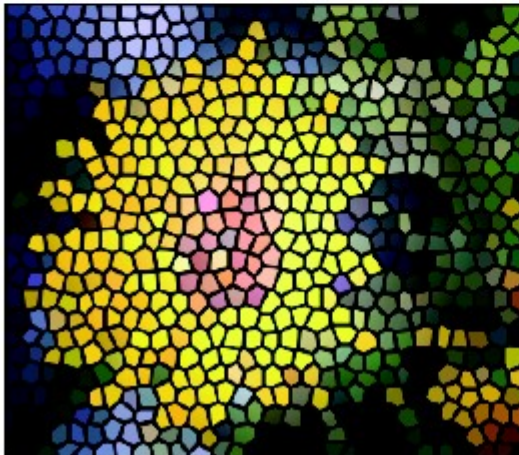
Original
Image



Paint Shop
Pro



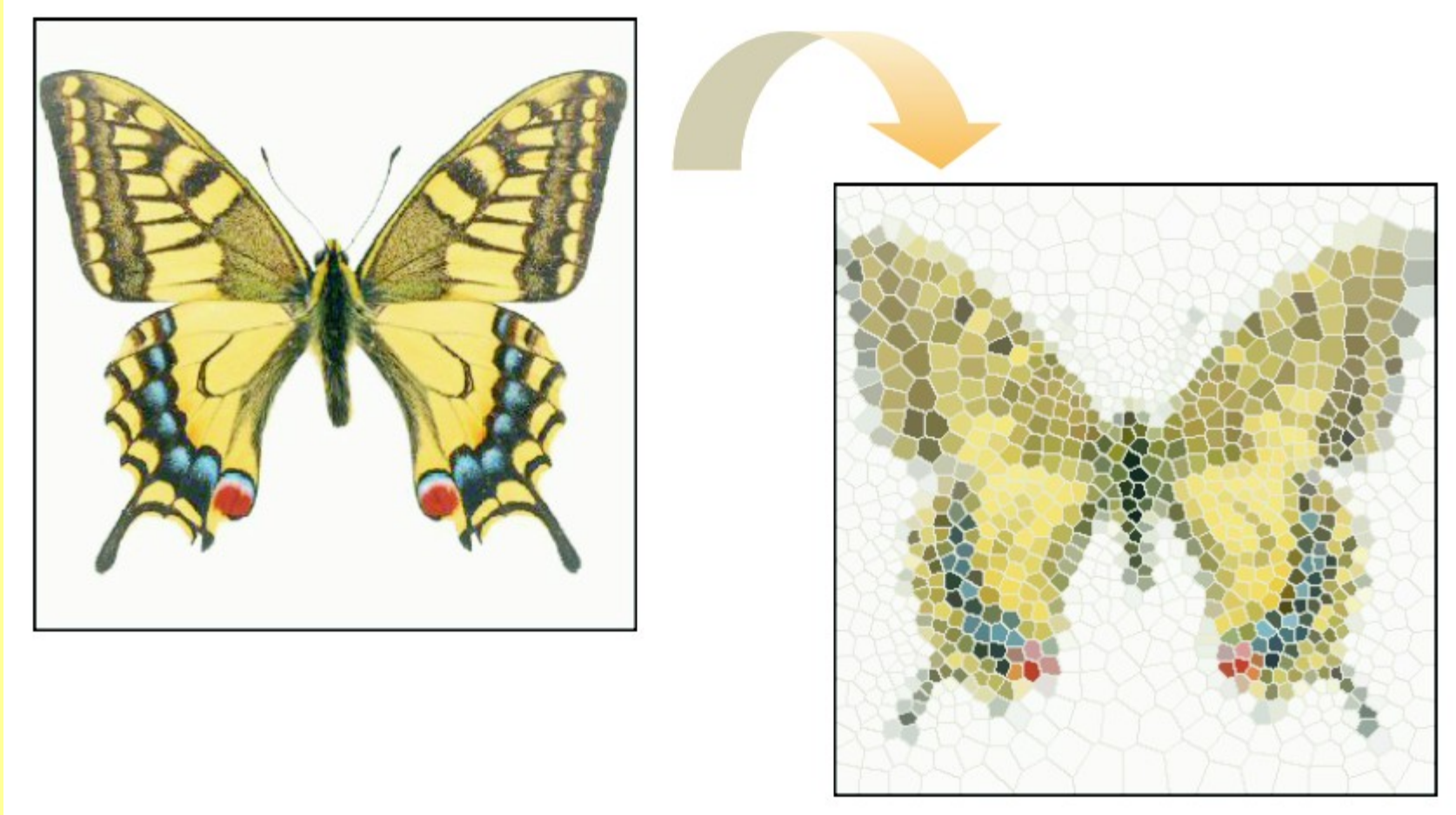
Adobe
Photoshop



GIMP

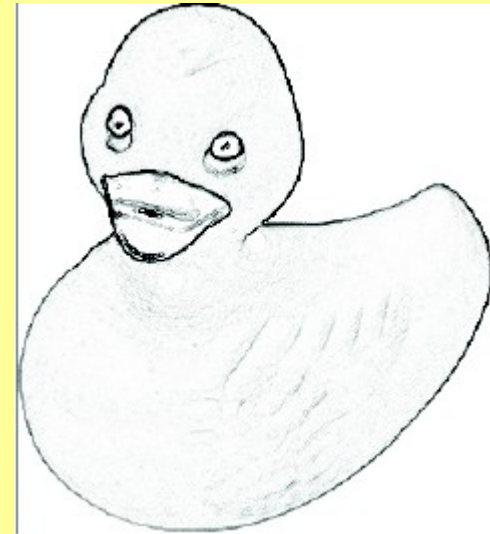
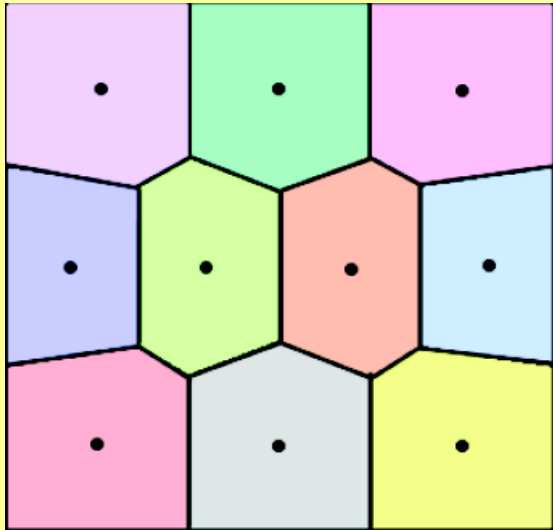


Markers detection



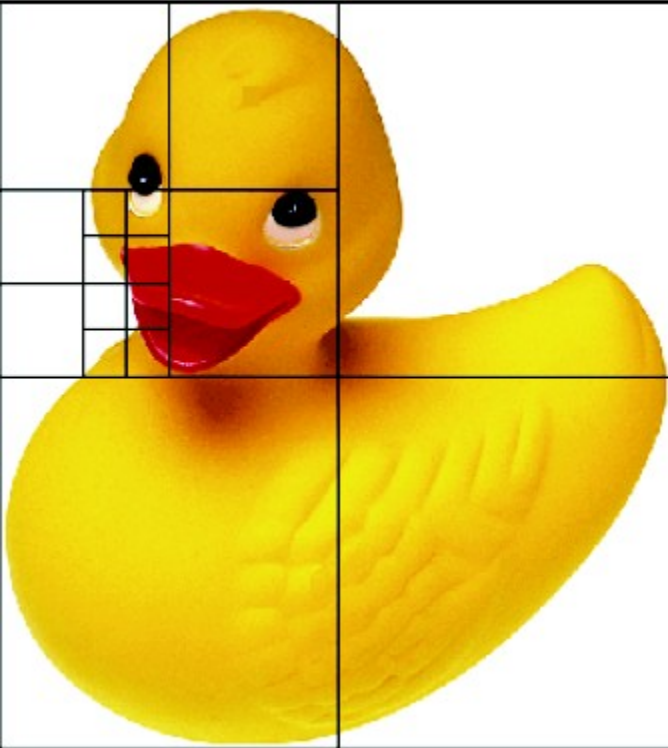
Markers detection

Centroidal Voronoi diagrams:
each site is the centroid of its cell

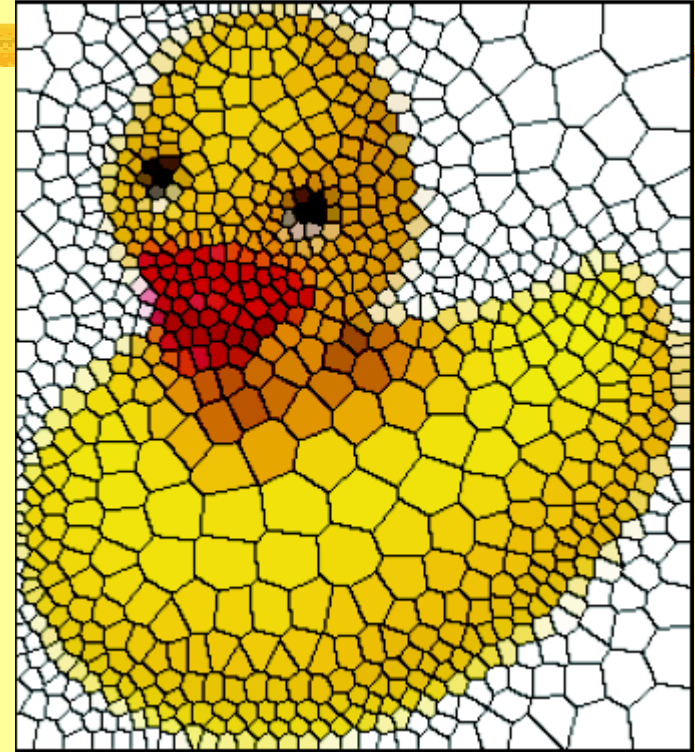
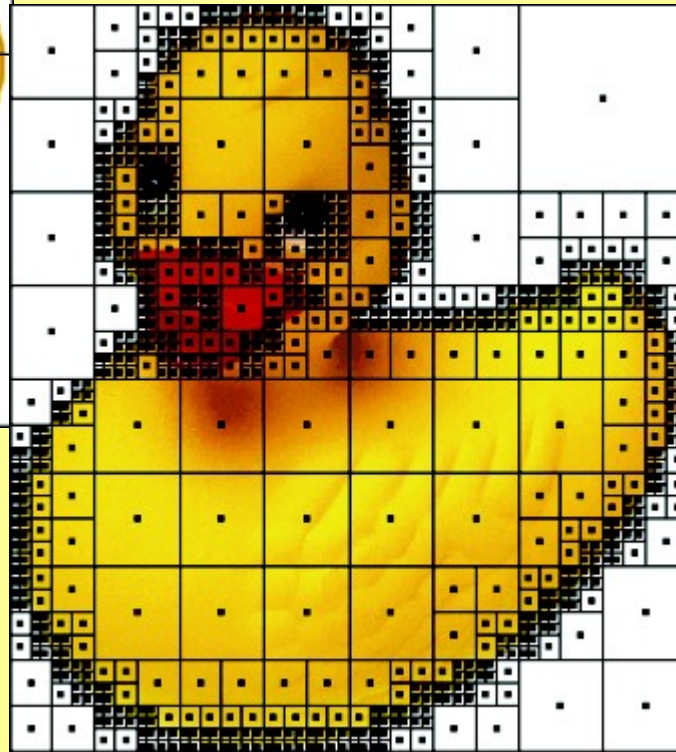


Density function

Markers detection



Quadtrees



Lloyd
relaxation

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Experimental results

The screenshot displays the Java Image Processing (JIP) interface. The main window, titled "jIP - java Image Processing", shows the image "_189011-menino.chapelao.jpg" with a watershed segmentation overlay. The segmentation is visualized as a blue mask with green dots representing markers. Two smaller windows, both titled "do Watershed", show the same image with red watershed lines and a green graph overlay. Three dialog boxes are open:

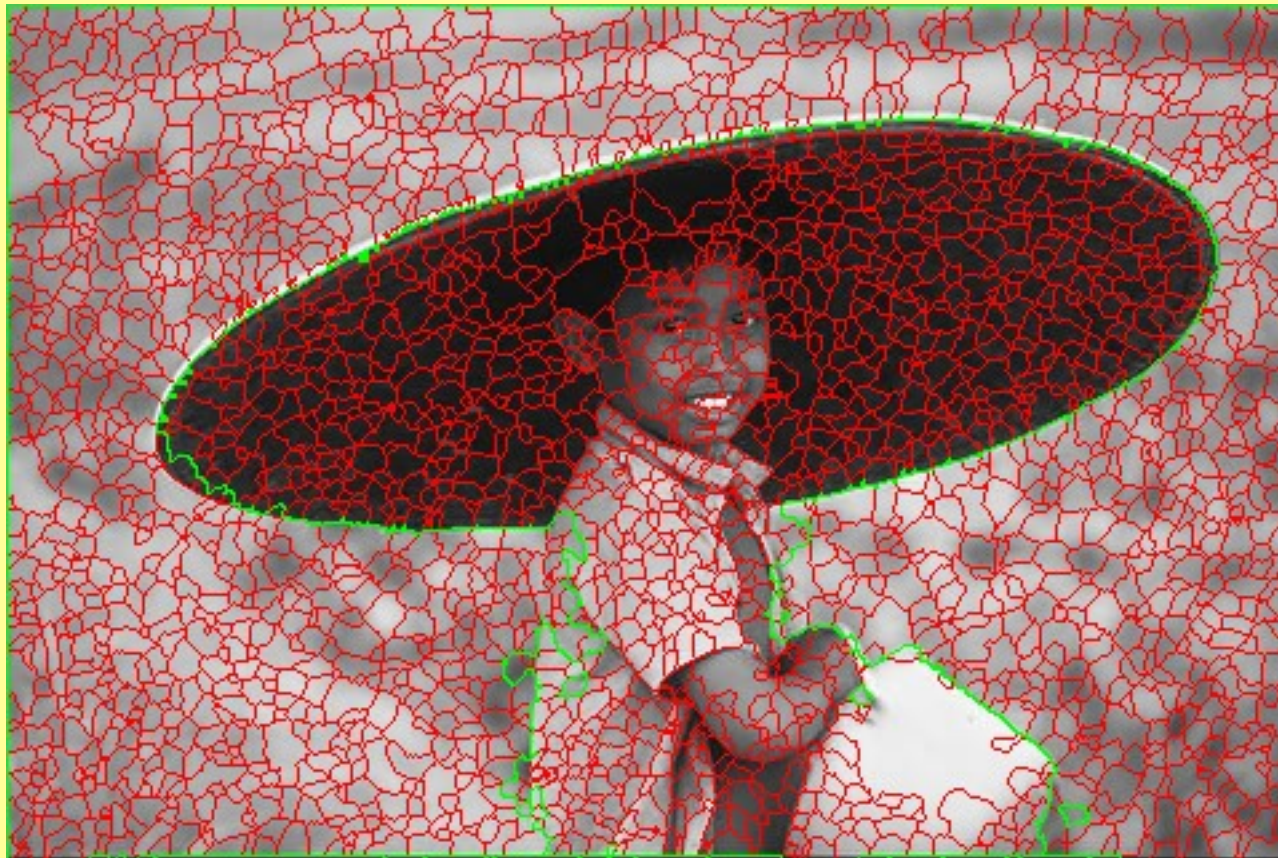
- Amostragem de Pontos na Imagem:** This dialog box is used for sampling points in the image. It includes settings for "Borrimentos" (4), "Iterações" (5), "Exibição" (original, centros, médias, limites), "Detecção de Bordas" (Gradiente, LoG, máscara), "Critérios" (Desvio da Média, Desvio Padrão, Entropia), and "Granulosidade" (max pixels por célula: 500, número de células: 457). Buttons for "Reinicia" and "Execute" are present.
- Parametros do Watershed:** This dialog box is used for configuring the watershed algorithm. It includes settings for "Watershed" (Gradiente, Colorido), "Borrimento" (Máscaras, Gaussiano), "Opções de Borrimento por Máscaras" (Número de Borrimentos: 0), "Opções de Exibição" (Contornos, Regiões, DMsores, Rótulos), and "Marcadores" (captura marcadores). Buttons for "Cancela", "Particiona", and "Grafo" are present.
- do Watershed:** This dialog box is used for displaying the watershed results. It includes a "do Watershed" window showing the watershed lines in red and a "do Watershed" window showing the watershed lines in green.

The bottom right corner of the screenshot shows a small window titled "Imagem1.bmp - Paint".

Experimental results

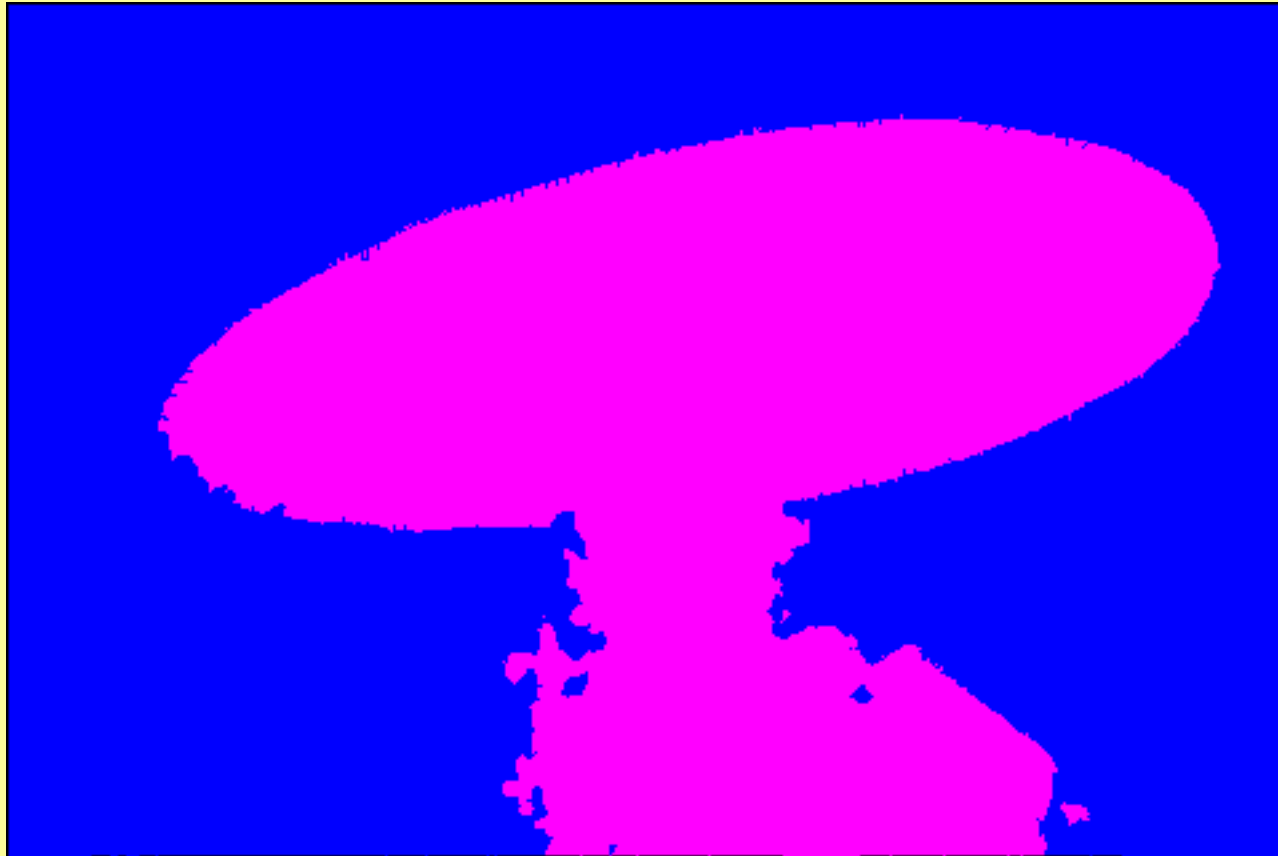


Experimental results



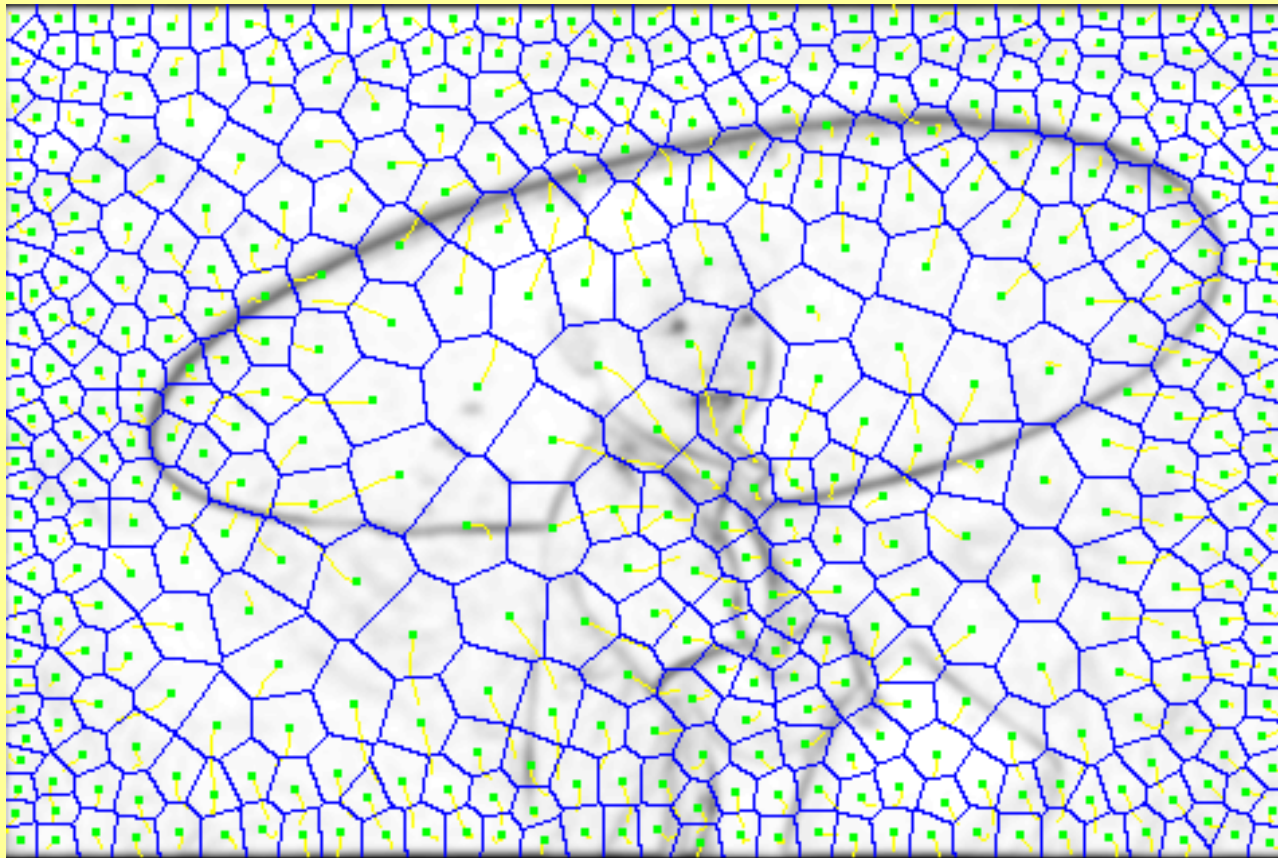
$|V|=209$
33 s

Experimental results

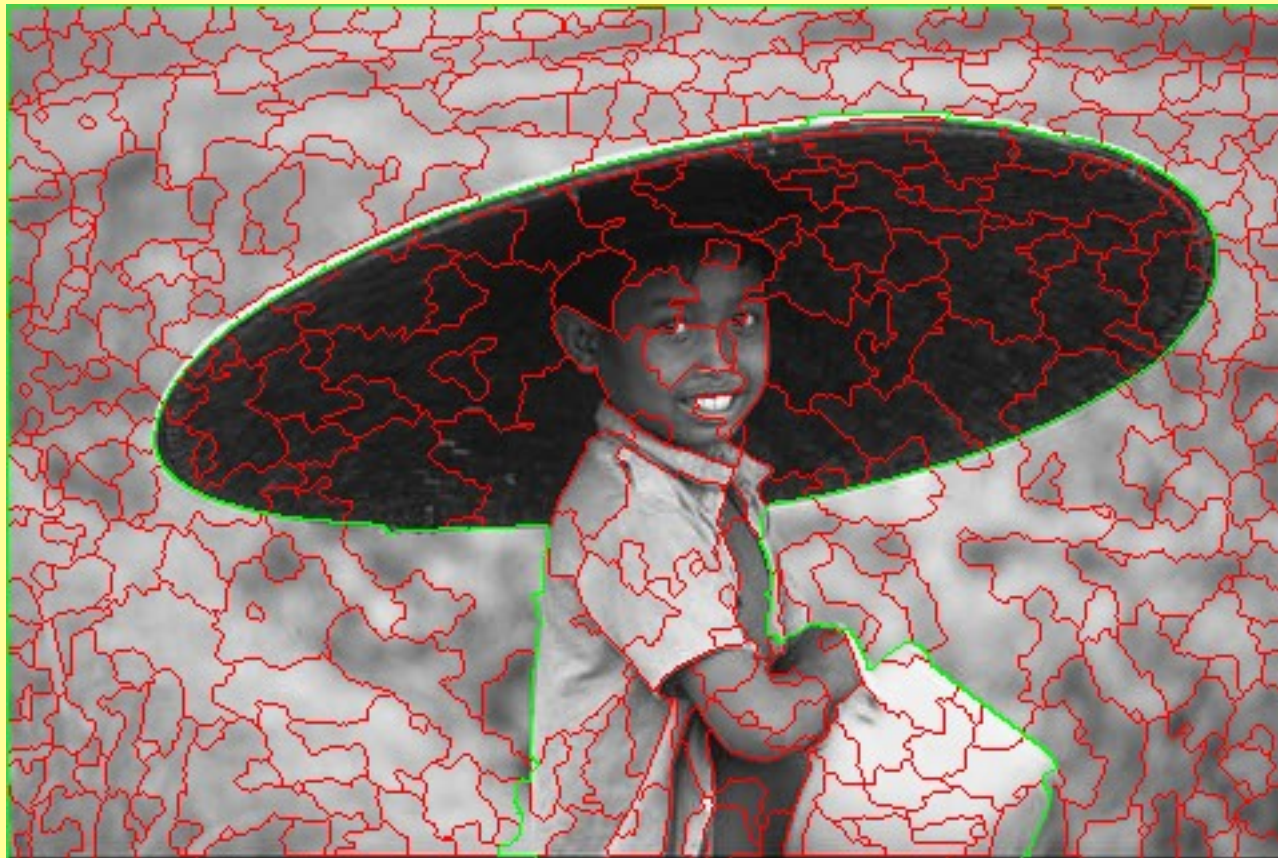


$|V|=209$
33 s

Experimental results



Experimental results



$|V|=77$
735ms

Experimental results



$|V|=77$
735ms

Experimental results



$|V|=77$
 $735ms$

Experimental results



$|V|=141$
 2735 ms

Experimental results



$|V|=141$
 2735 ms

Experimental results



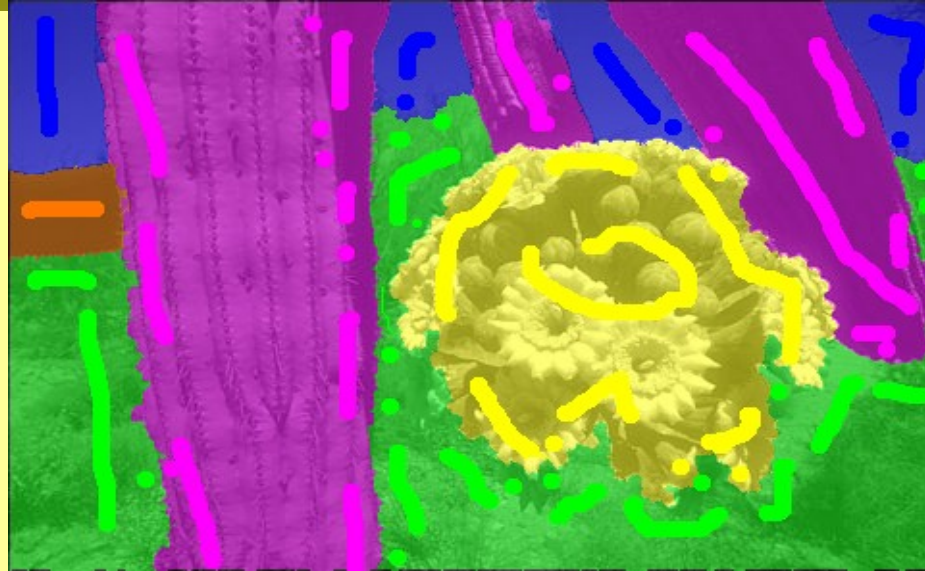
$|V|=141$
 2735 ms

Experimental results



$|V|=141$
 2735 ms

Experimental results



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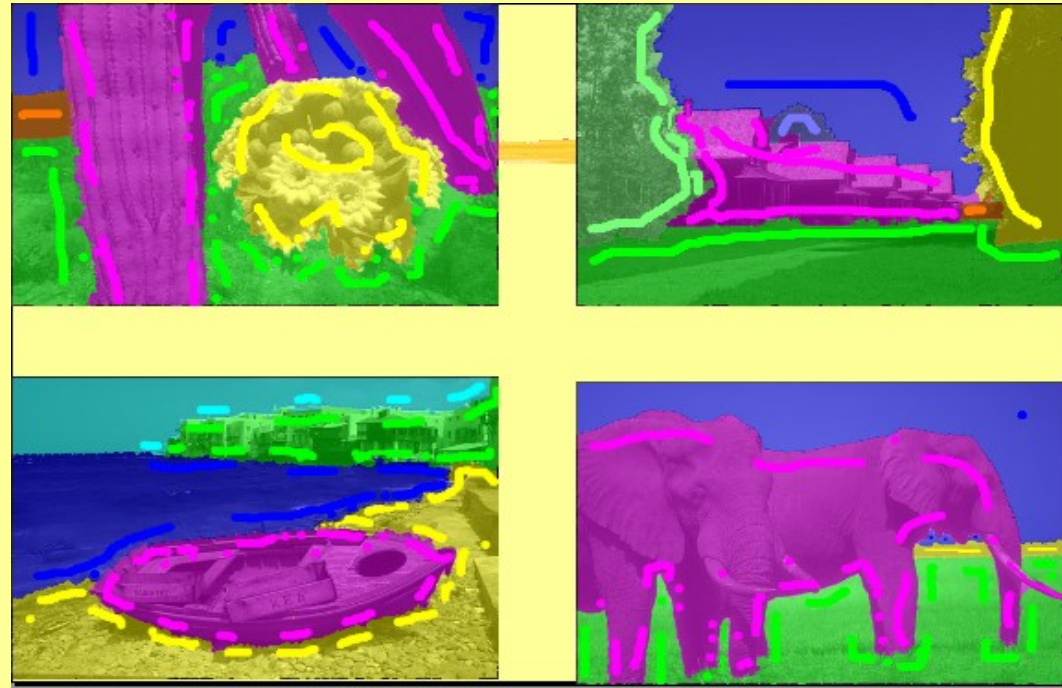
Concluding remarks

■ Contributions:

- Interactive image segmentation as model generation for SPR
- Segmentation of multiple objects / parts in one pass (not limited to foreground / background applications)
- Graph matching algorithm based on SFS
- Generated model: segmentation of different images

Concluding remarks

- Future work:
 - Watershed simplification (hierarchical, connected filters)
 - Software (soon available)
 - Color and texture
 - Video sequences



Concluding remarks

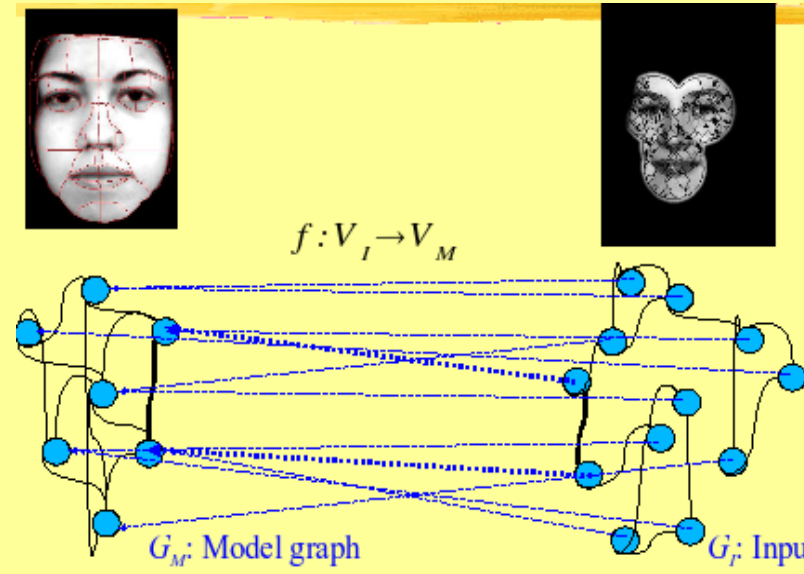


Random Extras

Introduction

Our method:

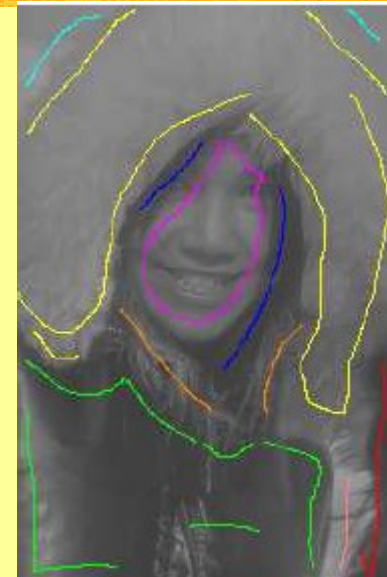
- Structural pattern recognition approach (SPR)
- Structure together with features
- Graph models
- Interactive model generation
- Graph matching
- Optimization problems



Introduction: Image segmentation

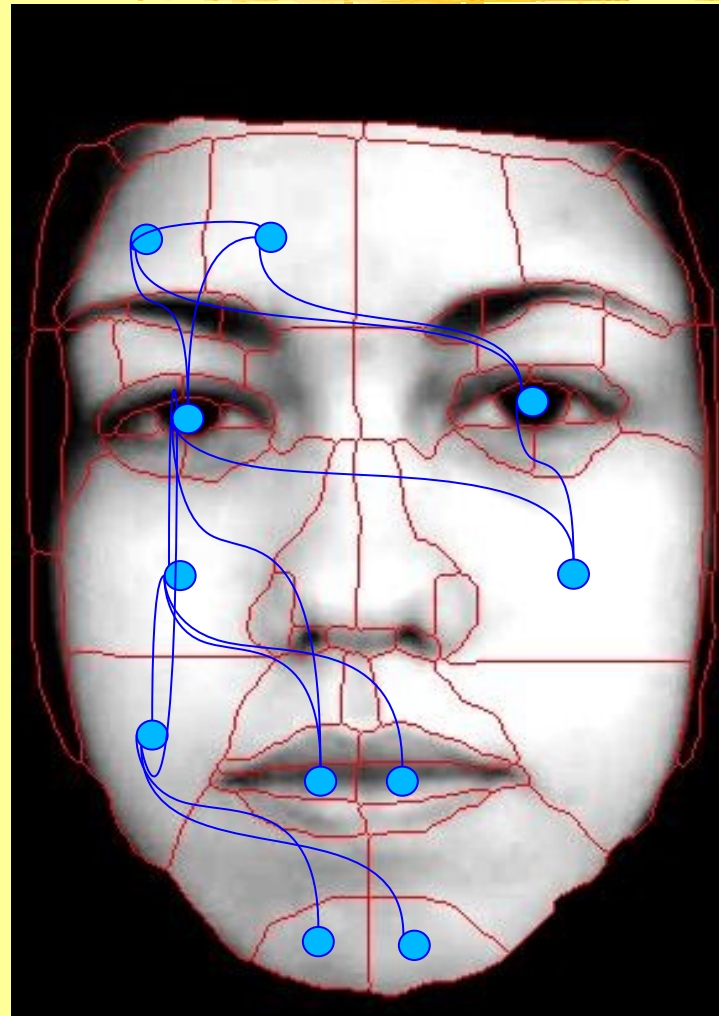
User interaction (seeds):

- Watershed with markers (Vincent, 1991)
- IFT (Falcão, 2004)
- Graph cuts (Boykov, 2001; Rother, 2004)
- Random walker (Grady, 2006)
- ...



Model-based image segmentation

Image graph



Each region corresponds to a graph node.

The arcs represent structural relations between regions.

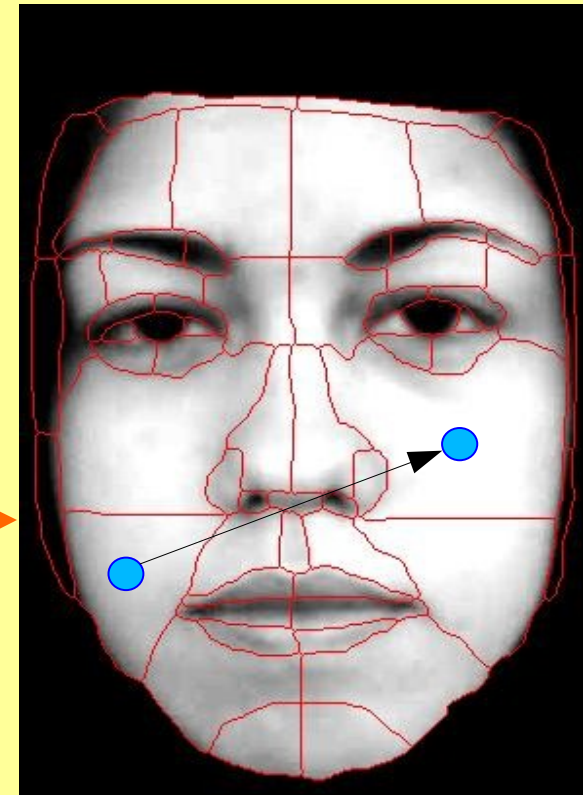
Model-based image segmentation

Attributed relational graphs

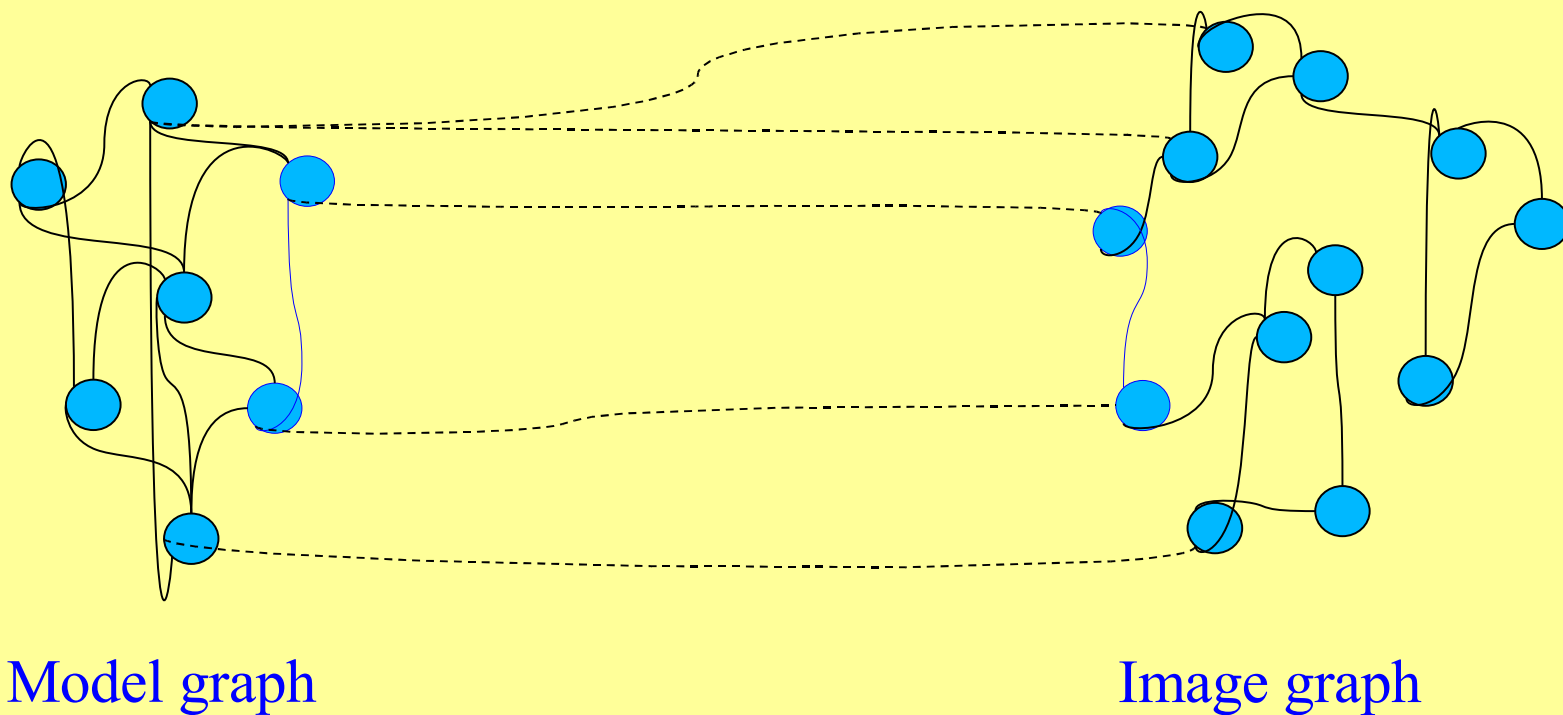
$$G = (V, E, \mu, \nu)$$

Average gray level

Vector coordinates defined
by corresponding centroids



Graph matching



Original graph matching approach

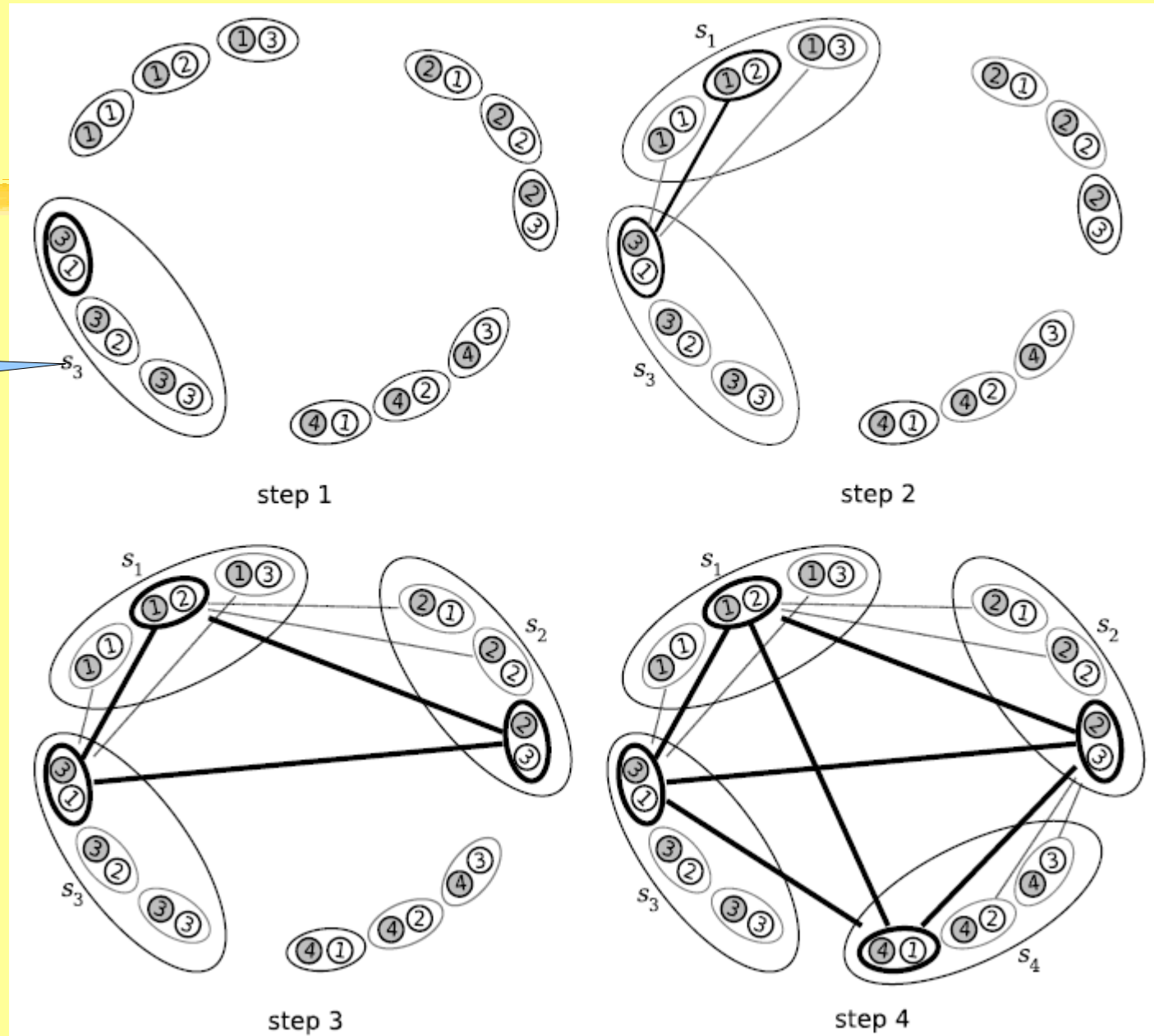
Graph matching

- Optimization algorithms:
 - Gradient descent
 - Beam search (tree search)
 - Integer and linear programming
 - Cliques
 - EDAs (estimation of distribution)
 - Genetic algorithms
 - Bayesian networks

Graph matching

Supervertex

Optimization
Algorithm: SFS



Experimental results



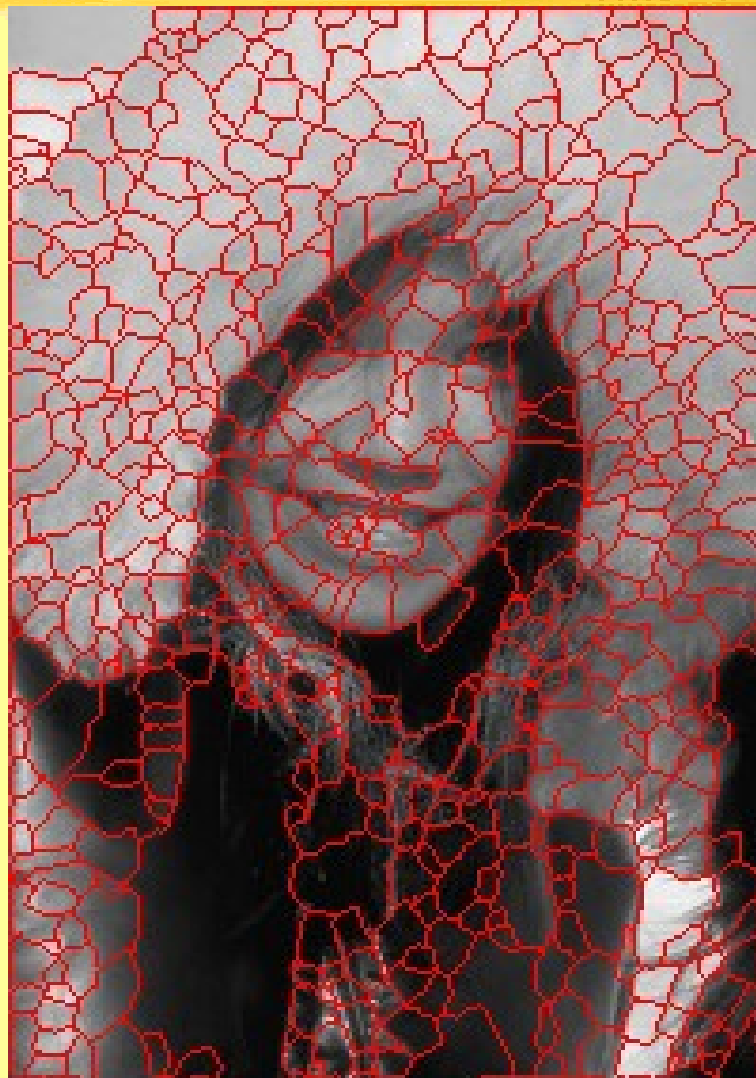
Berkeley image
segmentation database⁴⁷

Experimental results



Berkeley image
segmentation database⁴⁸

Experimental results



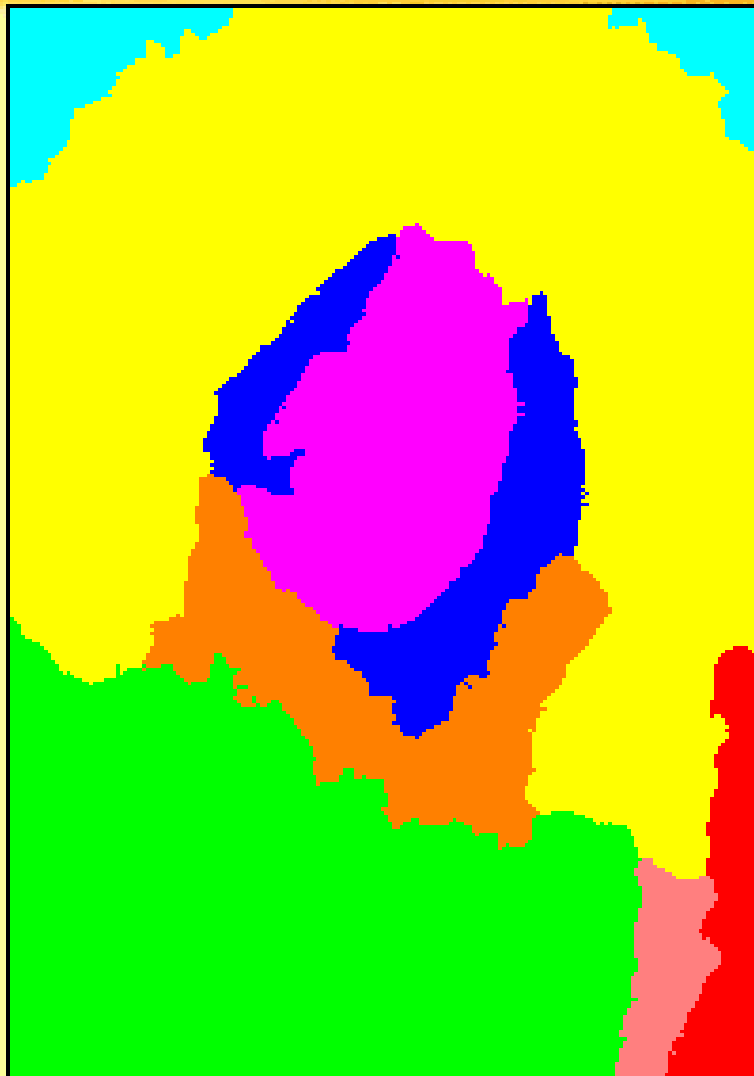
Berkeley image
segmentation database⁴⁹

Experimental results



Berkeley image
segmentation database

Experimental results



Berkeley image
segmentation database

Experimental results



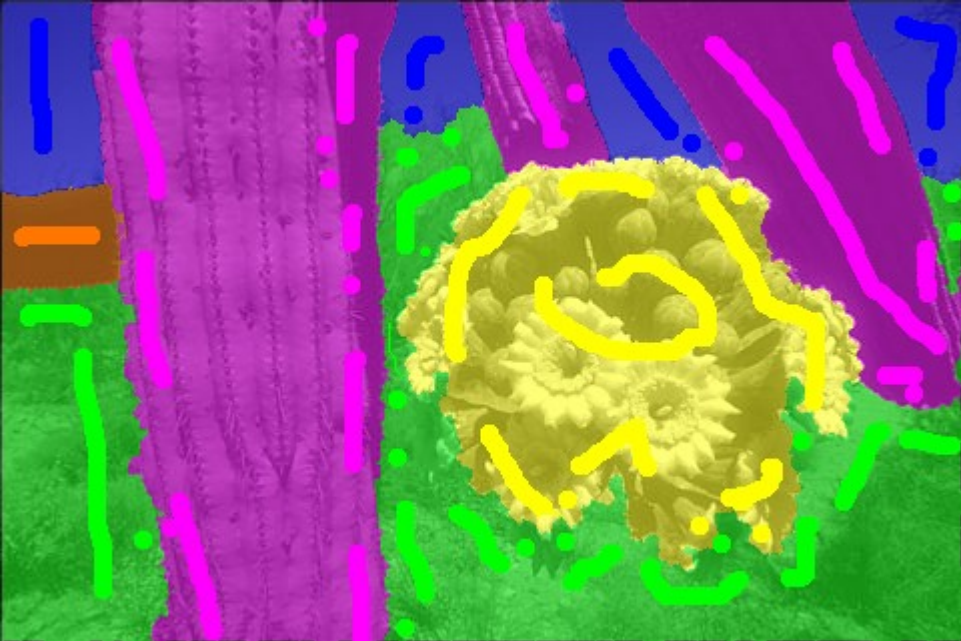
Berkeley image
segmentation database

Experimental results



Berkeley image
segmentation database⁵³





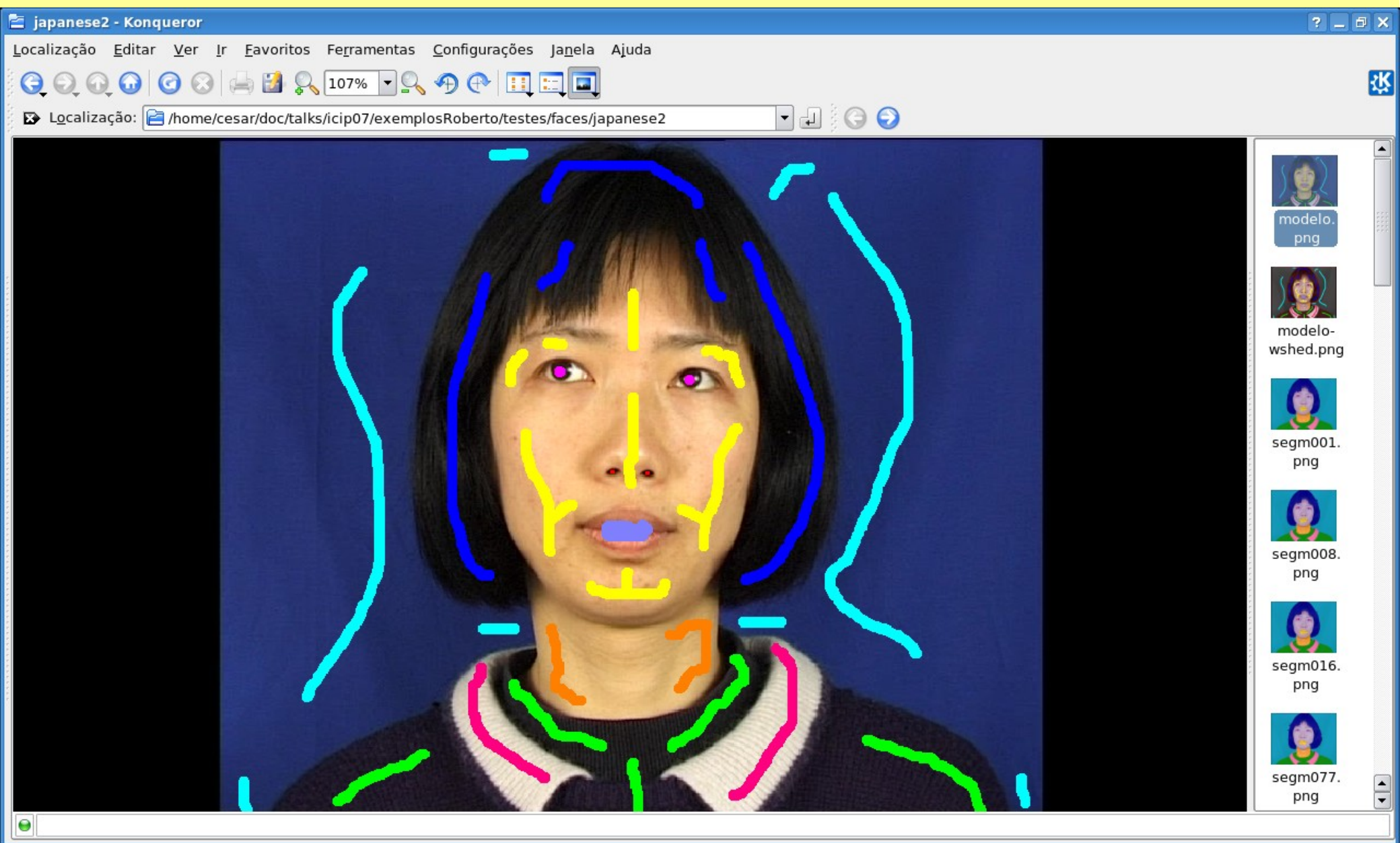
Foreground / background (particular case)

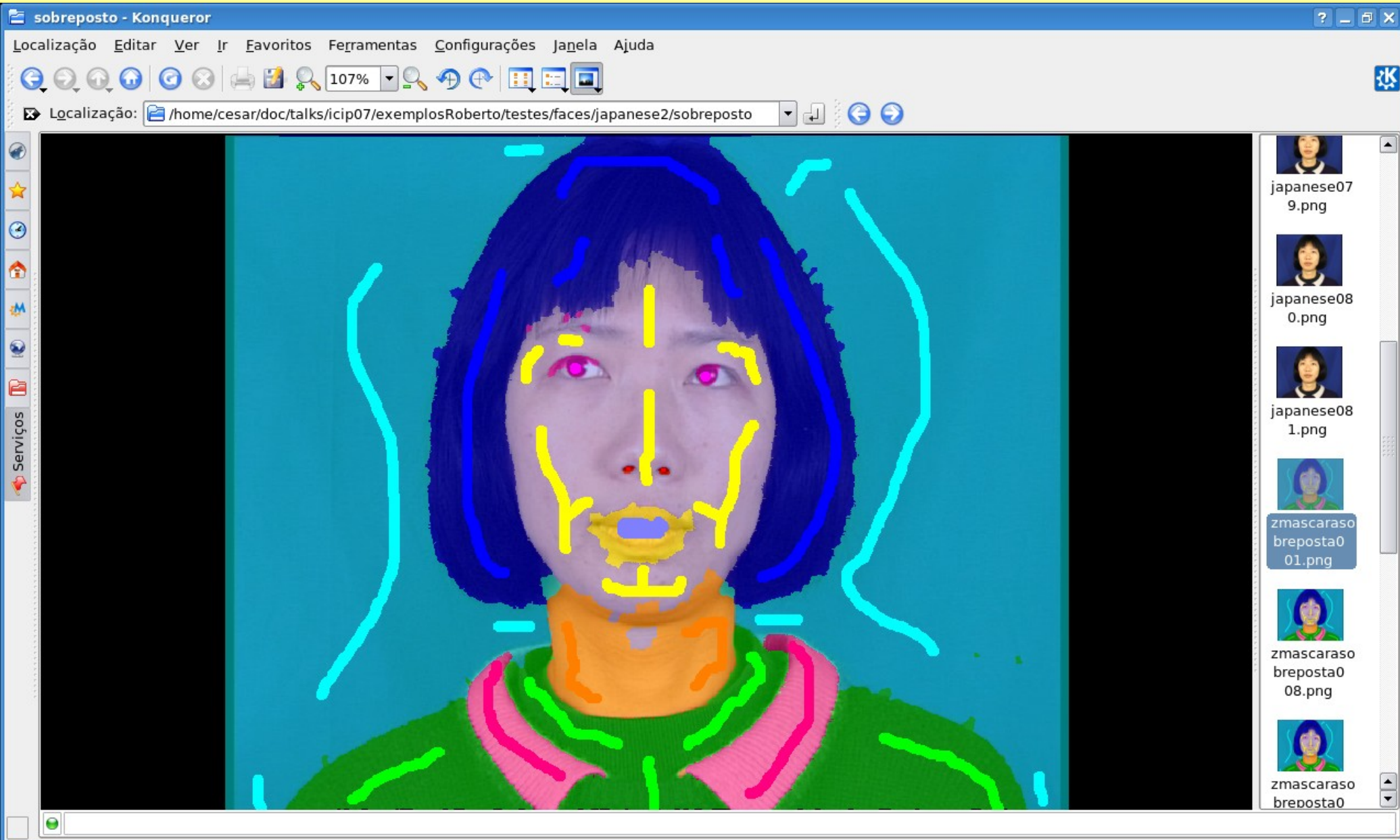
Experimental results



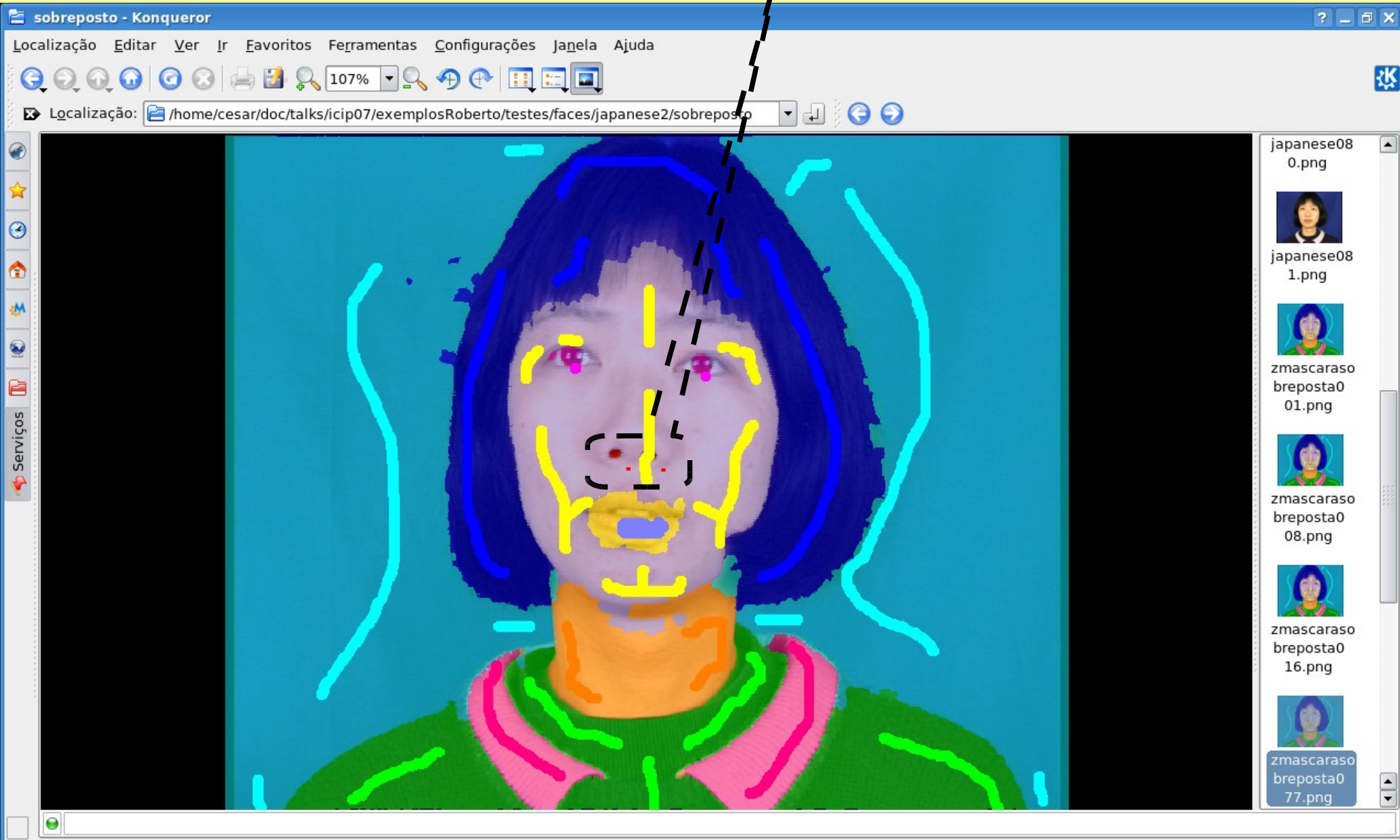
Experimental results

- Exploring the model to segment different images
- Example: some frames from a video sequence
- Model generated for the first frame





Non registered markers



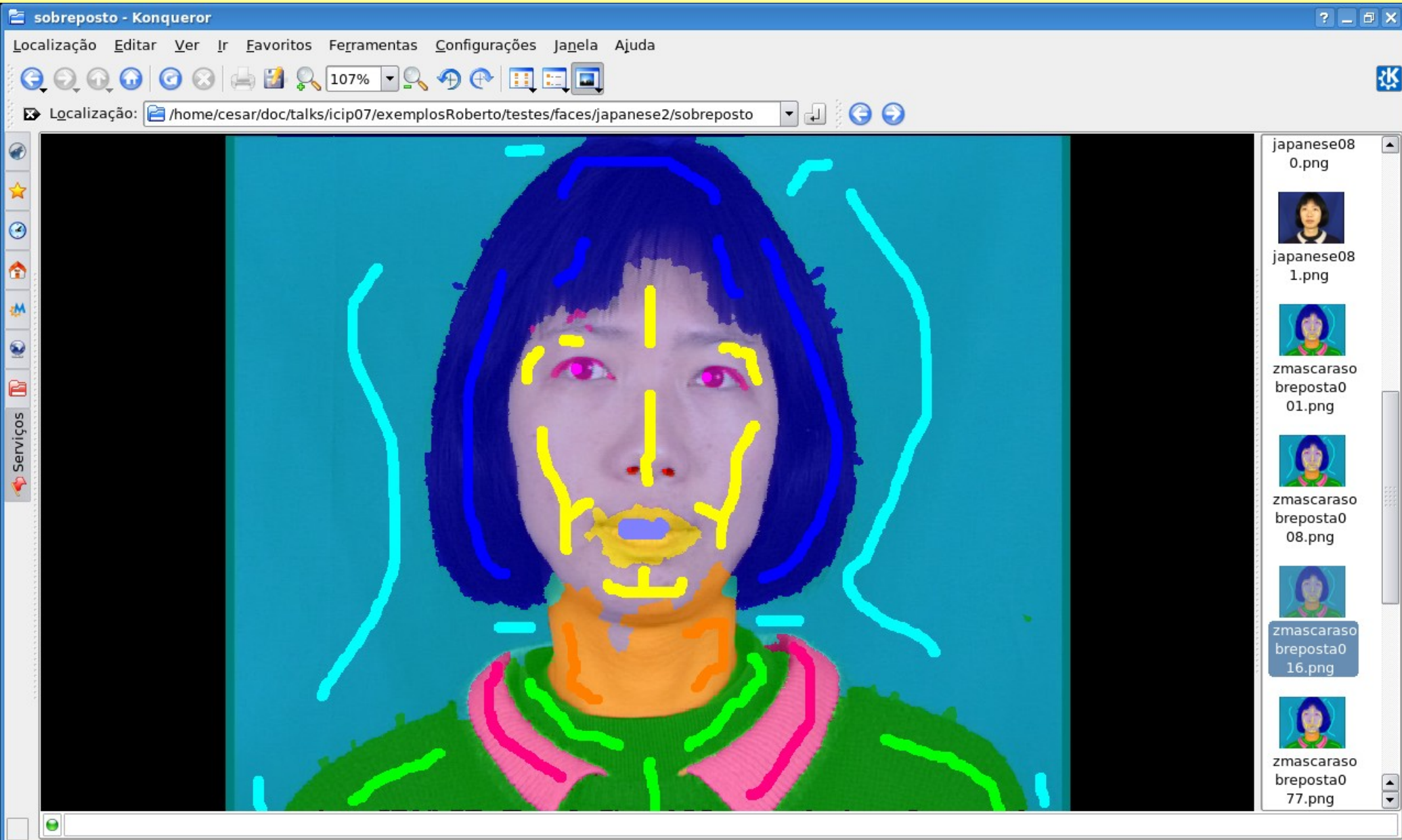


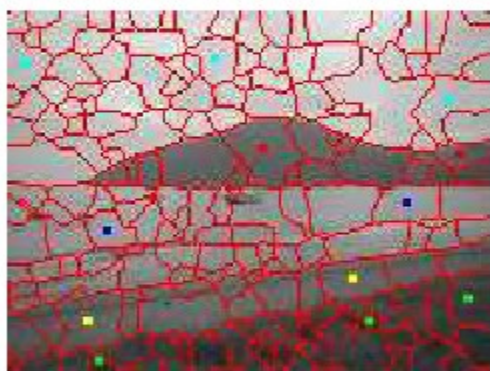
Image segmentation



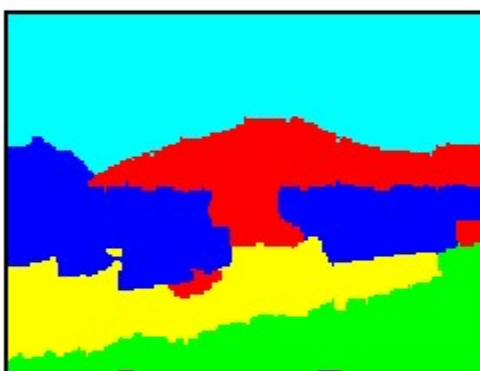
(a)



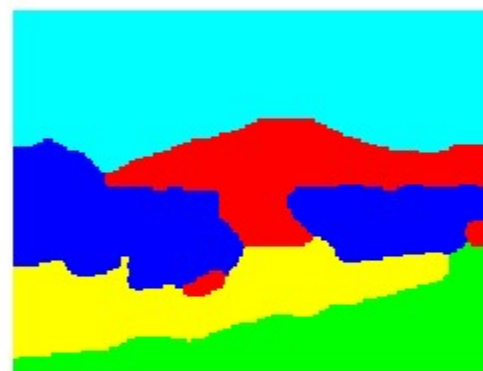
(b)



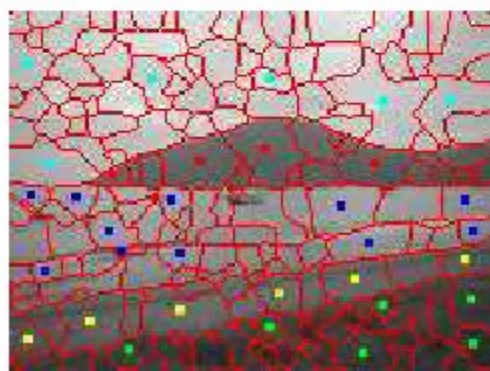
(c)



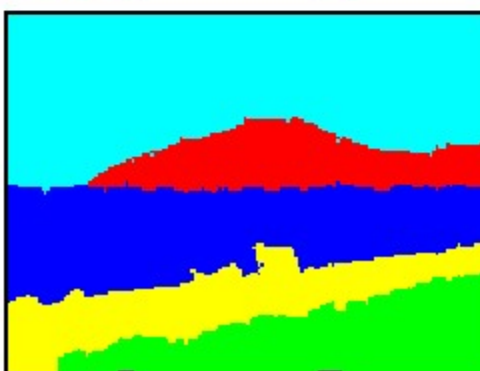
(d)



(e)



(f)



(g)



(h)

Image segmentation

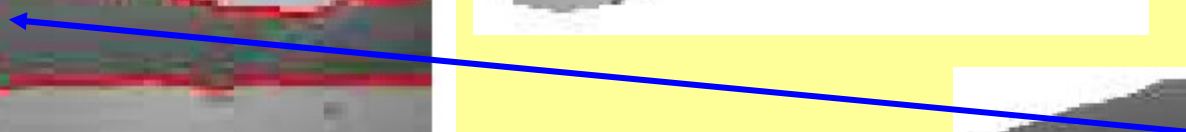
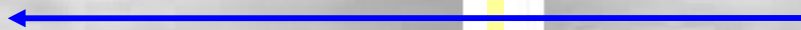
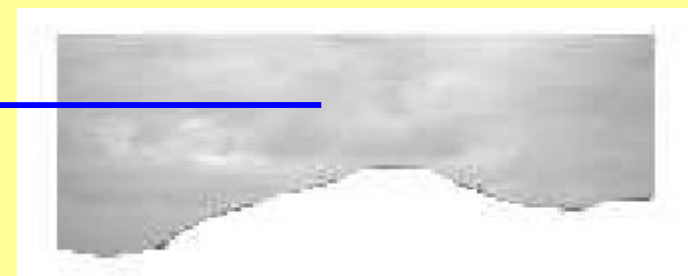
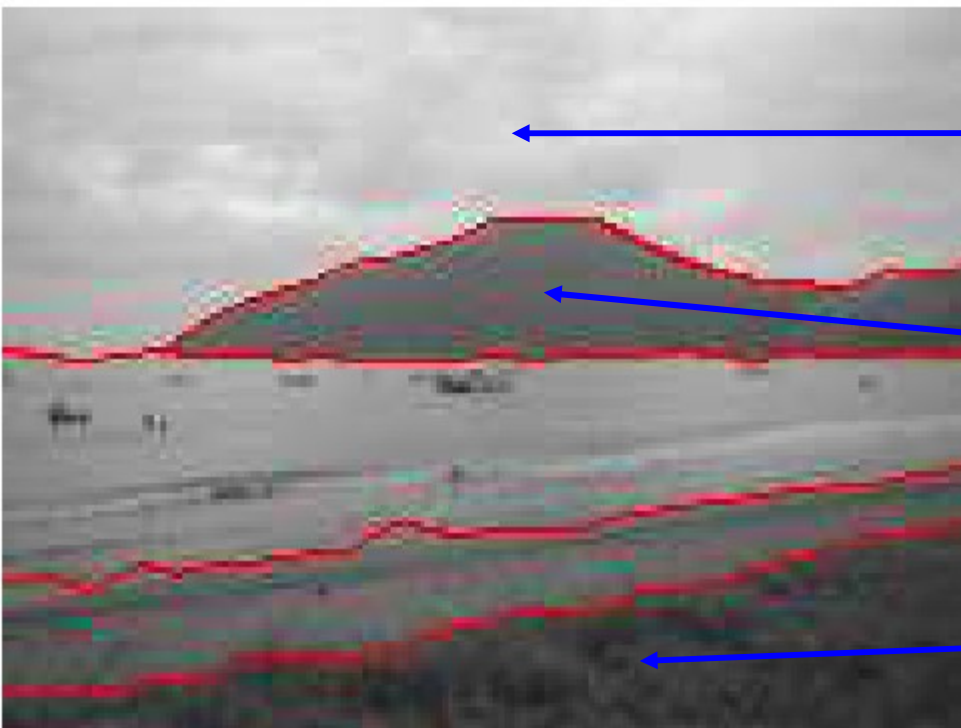
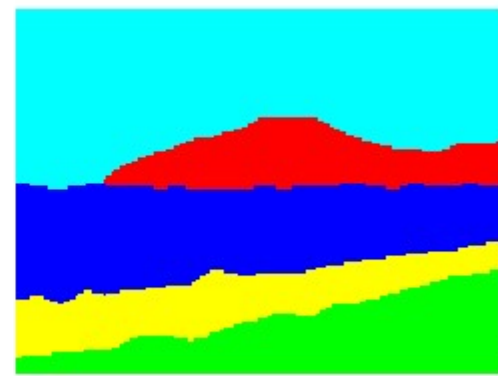
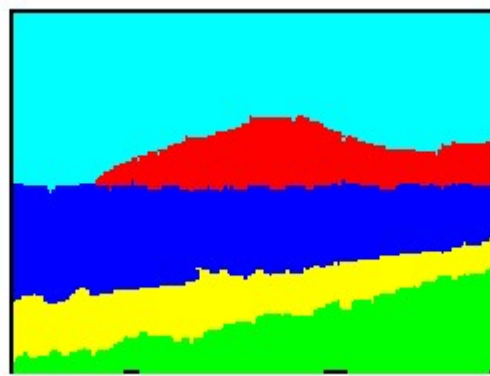
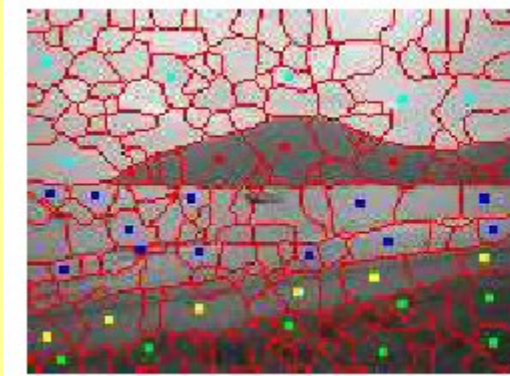


Image segmentation

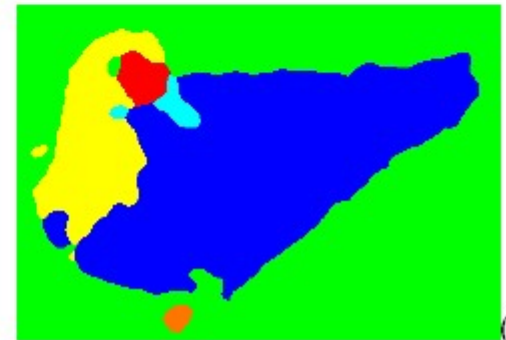
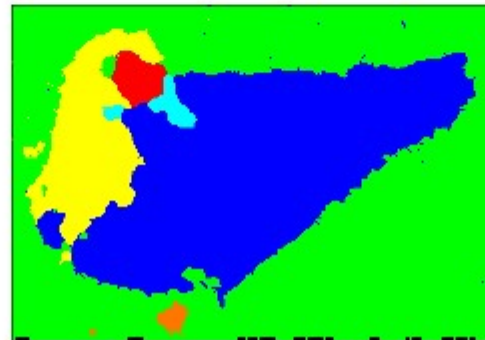
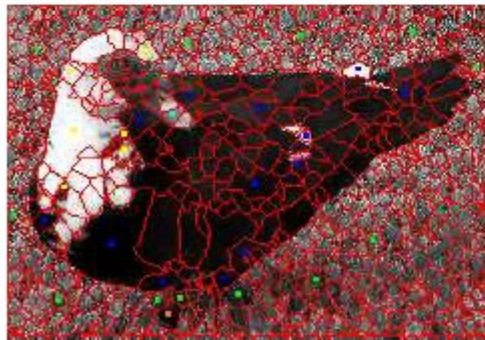
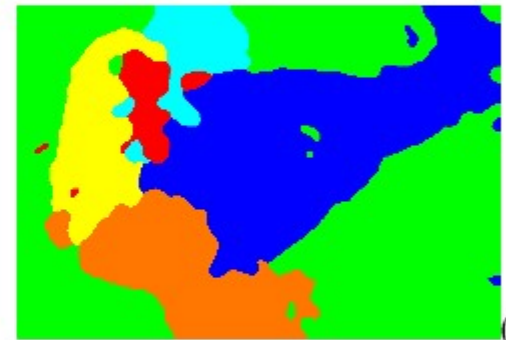
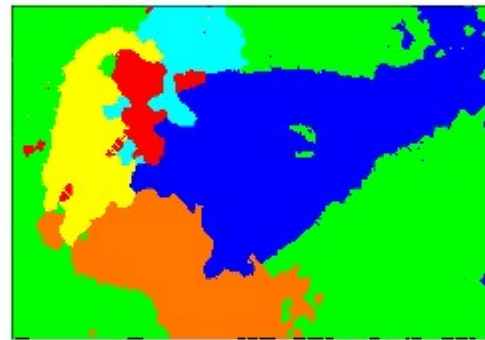
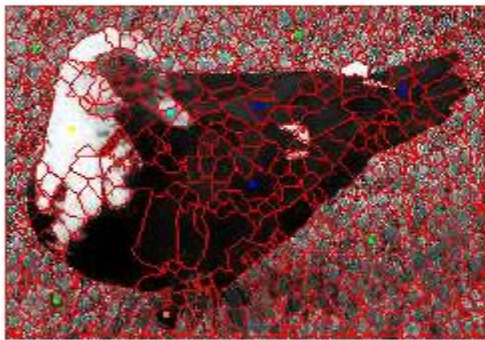


Image segmentation

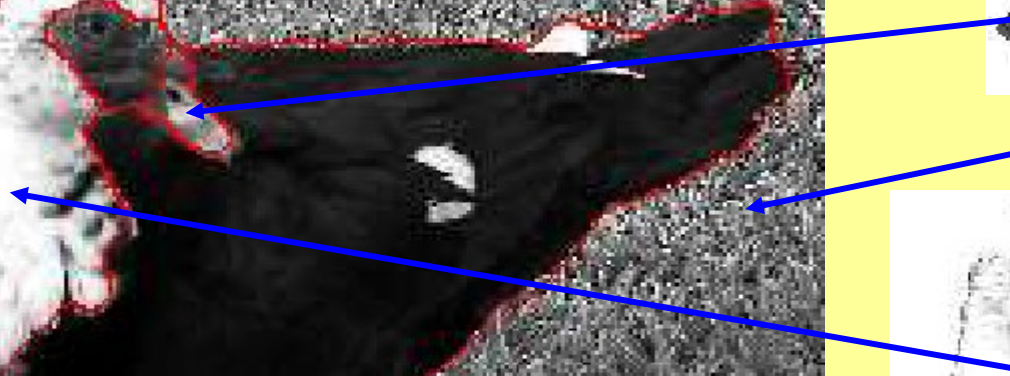
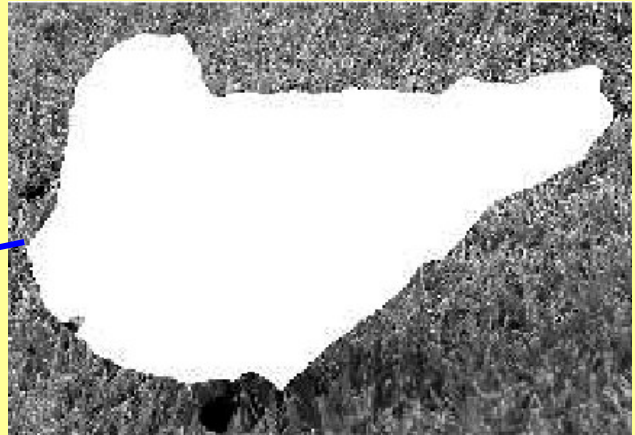
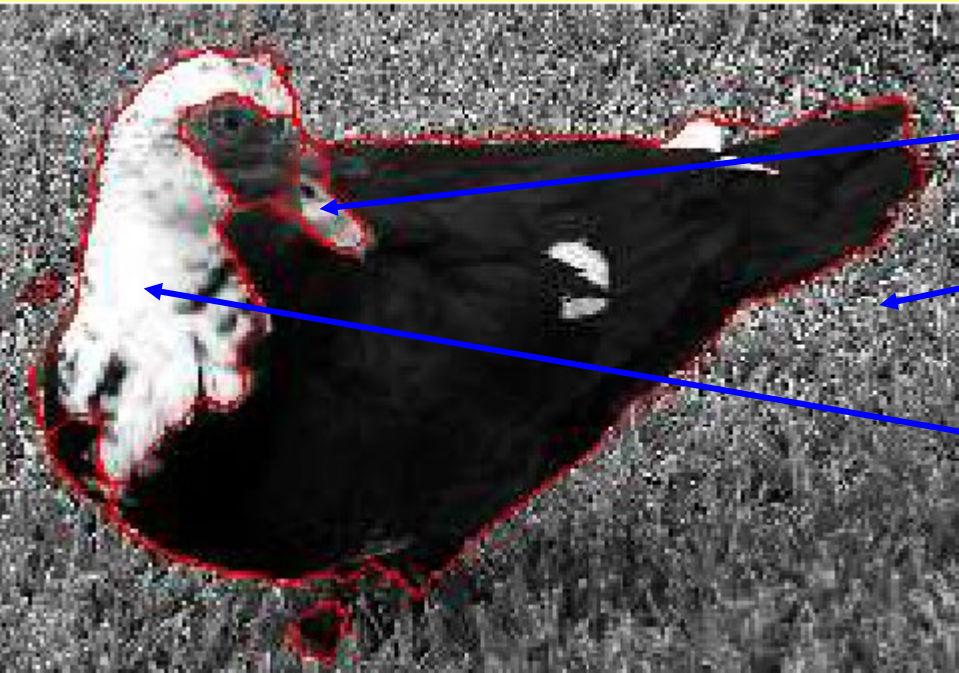
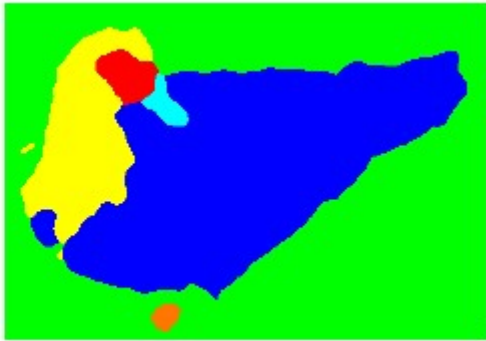
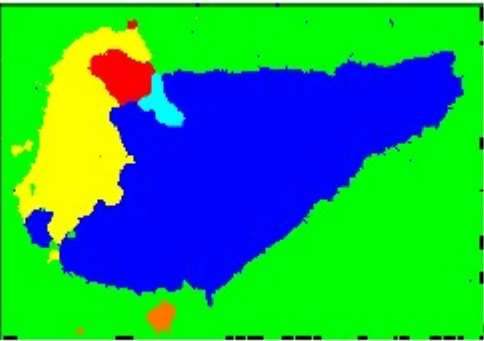
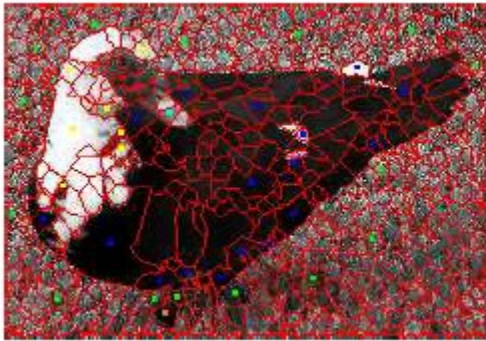


Image segmentation

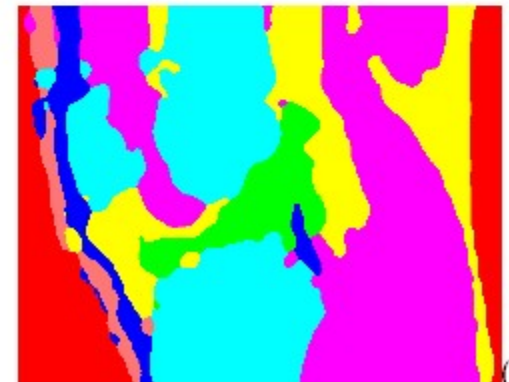
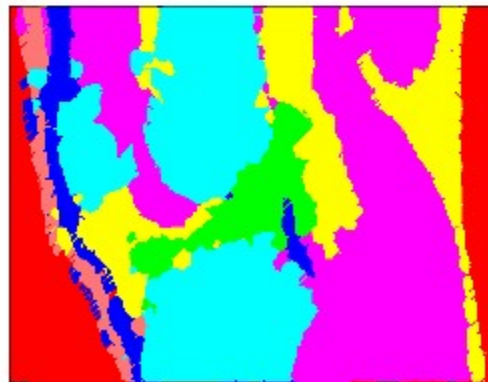
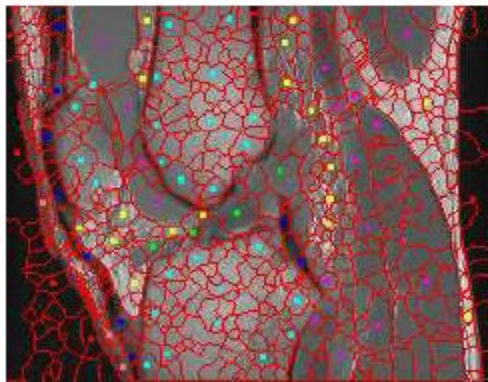
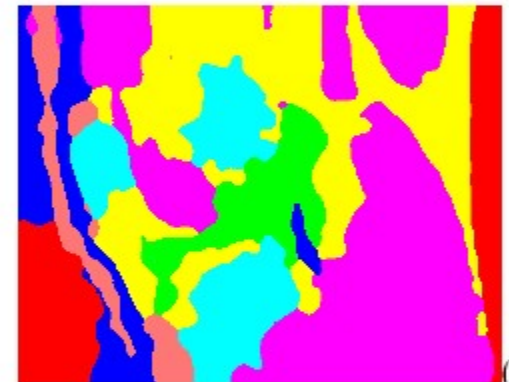
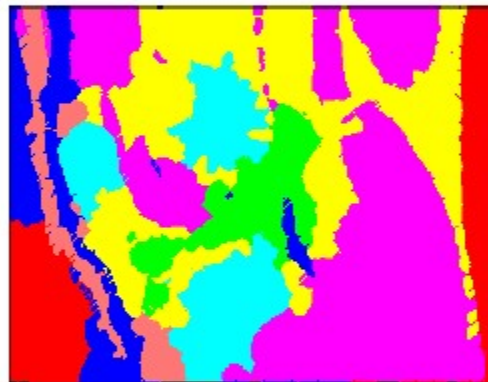
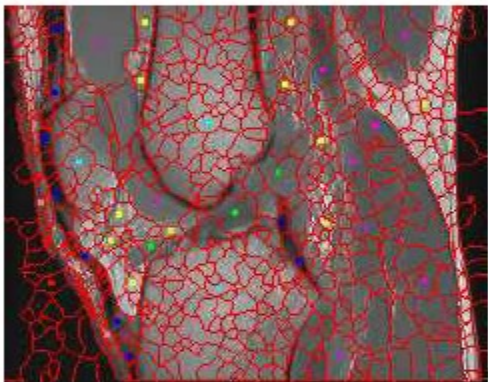
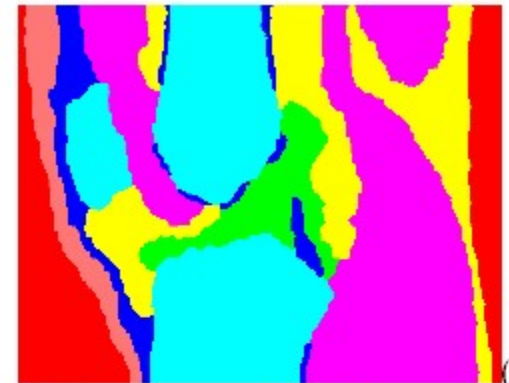
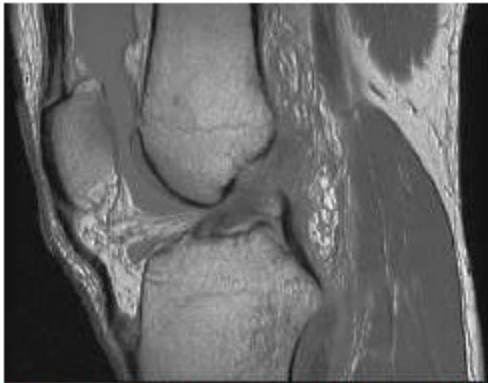


Image segmentation

