



Contents

Volume 1

Cataloging data

Foreword

Preface

Acknowledgments

Author index

How to cite an article

Volume 2

Part I Lattice theory

Part II Geometry and topology

Part III Signal processing

Part IV Image processing

Part V Connectivity

Part VI Watershed segmentation

Part VII Texture and geometrical segmentation

Part VIII Algorithms and architectures

Part I Lattice theory

An extension of skeleton by influence zones and morphological
interpolation to fuzzy sets 3
Bloch, I.

Basis computation algorithms 15
Hirata, N. S. T.; Hirata Jr., R.; Barrera, J.

Division of mappings between complete lattices 27
Kiselman, C. O.

General approach for fuzzy mathematical morphology 39
Popov, A. T.

Self-dual morphology on tree semilattices and applications 49
Vichik, A.; Keshet, R.; Malah, D.

Part II Geometry and topology

Locally finite spaces and the join operator 63
Melin, E.

Digital Steiner sets and Matheron semi-groups 75
Serra, J.

The random spread model 87
Serra, J.

Part III	Signal processing	
	A scale-space toggle operator for morphological segmentation <i>Dorini, L. E. B.; Leite, N. J.</i>	101
	Comparing morphological levelings constrained by different markers <i>Karantzalos, K.; Argialas, D.; Paragios, N.</i>	113
	Leveling cartoons, texture energy markers, and image decomposition <i>Maragos, P.; Evangelopoulos</i>	125
Part IV	Image processing	
	A New Shape Descriptor Based on Tensor Scale <i>Andaló, F. A.; Miranda, P. A. V.; Torres, R. S.; Falcão, A. X.</i>	141
	On morphological color texture characterization <i>Aptoula, E.; Lefèvre, S.</i>	153
	Micro-viscous morphological operators <i>Meyer, F.; Angulo, J.</i>	165
	Scene text localization based on the ultimate opening <i>Retornaz, T.; Marcotegui, B.</i>	177
	News from viscousland <i>Vachier, C.; Meyer, F.</i>	189
	A region-based interpolation method for mosaic images <i>Vidal, J.; Crespo, J.; Maojo, V.</i>	201
Part V	Connectivity	
	Adjacency stable connected operators and set levelings <i>Crespo, J.</i>	215
	Perceptual filtering with connected operators and image inpainting <i>Dimiccoli, M.; Salembier, P.</i>	227
	Segmentation using vector-attribute filters: methodology and application to dermatological imaging <i>Naegel, B.; Passat, N.; Boch, N.; Kocher, M.</i>	239
Part VI	Watershed segmentation	
	Some links between min-cuts, optimal spanning forests and watersheds <i>Allène, C.; Audibert, J.-Y.; Couprie, M.; Cousty, J.; Keriven, R.</i>	253
	Stochastic watershed segmentation <i>Angulo, J.; Jeulin, D.</i>	265
	Watershed by image foresting transform, tie-zone, and theoretical relationships with other watershed definitions <i>Audigier, R.; Lotufo, R. A.</i>	277
	Watershed-based visualization of high-density EEG coherence <i>Caat, M.; Maurits, N. M.; Roerdink, J. B. T. M.</i>	289
	Watershed cuts <i>Cousty, J.; Bertrand, G.; Najman, L.; Couprie, M.</i>	301

Watershed from propagated markers improved by a marker binding heuristic <i>Flores, F. C.; Lotufo, R. A.</i>	313
Two approaches for orientation field segmentation based on directional morphology <i>Morales-Hernández, L. A.; Manriquez-Guerrero, F.; Terol-Villalobos, I. R.</i>	325
Design of robust pattern classifiers based on optimum-path forests <i>Papa, J. P.; Falcão, A. X.; Miranda, P. A. V.; Suzuki, C. T. N.; Mascarenhas, N. D. A.</i>	337
Computing approximate geodesics and minimal surfaces using watershed and graph cuts <i>Stawiaski, J.; Decencière, E.; Bidault, F.</i>	349
 Part VII Texture and geometrical segmentation	
Morphological texture gradients: Definition and application to colour and texture watershed segmentation <i>Angulo, J.</i>	363
Oversegmentation control for inexact graph matching: First results <i>Consularo, L. A.; Cesar-Jr, R. M.; Figueiredo, L. H.; Bloch, I.</i>	375
Segmentation of random textures by morphological and linear operators <i>Cord, A.; Jeulin, D.; Bach, F.</i>	387
On distances, paths and connections for hyperspectral image segmentation <i>Noyel, G.; Angulo, J.; Jeulin, D.</i>	399
Generalized watershed and PDEs for geometric-textural segmentation <i>Sofou, A.; Maragos, P.</i>	411
 Part VIII Algorithms and architectures	
A partitioned algorithm for the image foresting transform <i>Bergo, F. P. G.; Falcão, A. X.</i>	425
1D Component tree in linear time and space and its application to gray-level image multithresholding <i>Menotti, D.; Najman, L.; Araújo, A. A.</i>	437
A parallel implementation of the dual-input Max-Tree algorithm for attribute filtering <i>Ouzounis, G. K.; Wilkinson, M. H. F.</i>	449
Multi-level decomposition of Euclidean spheres <i>Vaz, M. S.; Kiraly, A. P.; Mersereau, R. M.</i>	461